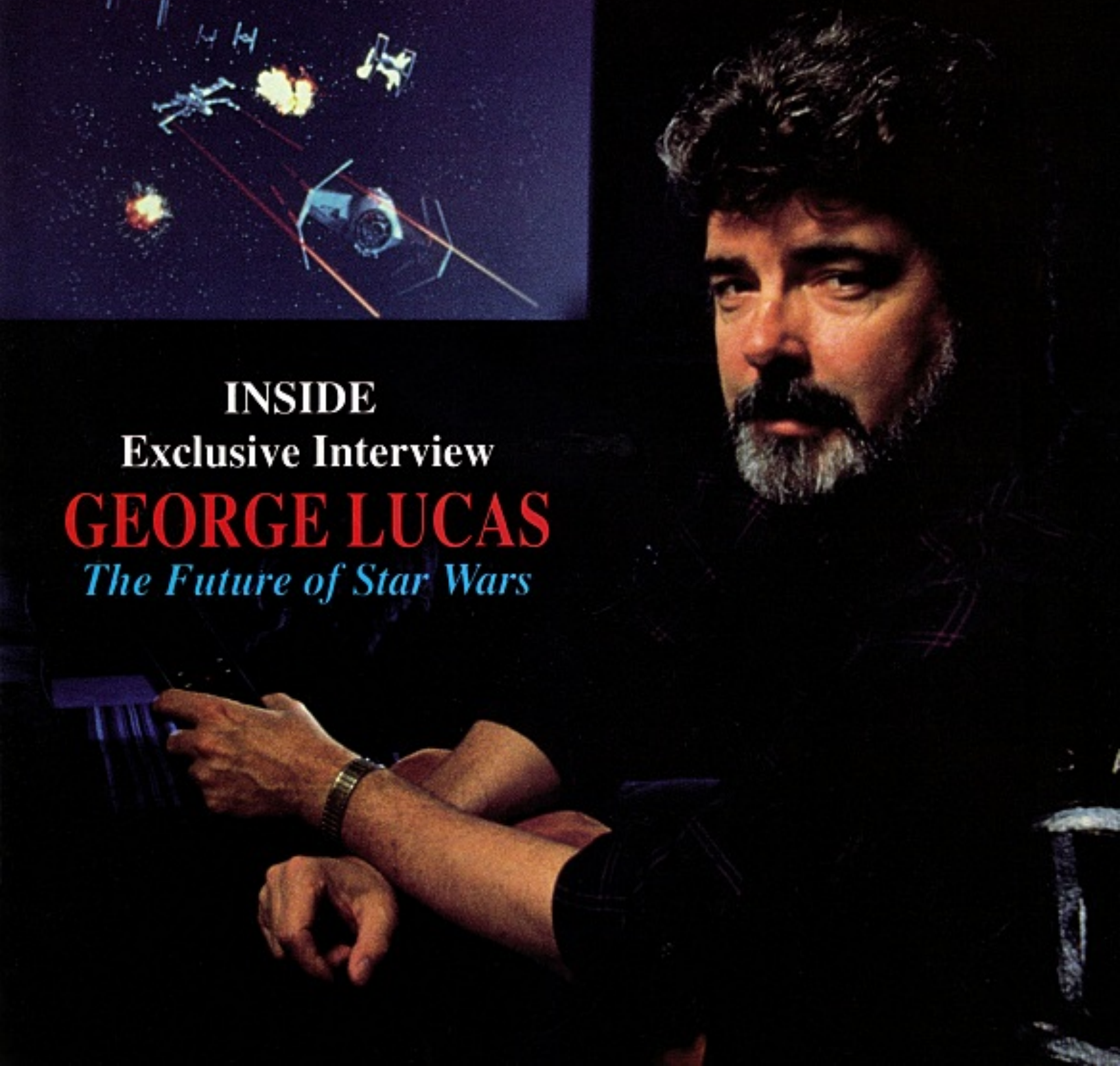


LUCASFILM

F·A·N C·L·U·B



INSIDE
Exclusive Interview
GEORGE LUCAS
The Future of Star Wars



THE FAN FORUM



PRAISE FOR YOUNG INDY

...On the night of the two hour premiere of *The Young Indiana Jones Chronicles*, I was away with my parents shopping. Anyway, it came on again the next Saturday night. I watched with surprise for I did not think that the show would go well. I was amazed at how wonderful it was. I also have an interest in T.E. Lawrence and the premiere had him in it as well.

I believe that George Lucas has picked the best people for the roles of Indy. I never would have expected a 93-year-old Indy. George Hall is perfect for the role. Nine year old Corey Carrier is basically the only kid who could fit the shoes of the young archaeologist. And Sean Patrick Flanery is my favorite! He is bold-hearted, true-spirited, full of life and a fabulous actor. Sean could possibly be a perfect role model for kids eleven and up, like myself.

I collect Indy comics and read the Bantam books of the movies and series. When *Young Indy* went off the air, my friend and I were about to make a petition to bring it back. Then we found out about the new season and we were relieved! Thank you, George Lucas, for this exceptional TV series!

Allen Ranburger
Owensboro, KY

I was very pleased with the two hour pilot and the first five episodes of *The Young Indiana Jones Chronicles*. I am a major fan of Indiana Jones. After three exciting blockbusters, I was shocked at the new *Young Indy* adventures starring Corey Carrier and Sean Patrick Flanery. What a wonderful job they have

done, though.

I wanted to mention a very special person who has really made the Indiana Jones movies very entertaining and his name is Denholm Elliott, the actor that plays Marcus Brody. I really love his character in the movies. I just want to thank the actors, producers, directors, and especially the one and only Lucasfilm Fan Club for the work they have done in the past years. As a true Indiana Jones fan would say, "May Indy live in our hearts forever."

John Gore
Terry, MS

MORE STAR WARS!

...In the final moments of the TV documentary *From Star Wars to Jedi - The Making of a Saga*, we heard George Lucas making a poignant statement. He spoke of the universe he had created, all the weird and wonderful creatures inhabiting it and how he thought of them as being his family. One has to move out and do new things, he said, but always the urge to return to his family and to go "home" will be there. It seems that after almost ten years Mr. Lucas can no longer contain that need and I for one am grateful.

Even though I was only seven at the time, I can vividly recall my first visit to the cinema. I went on a whim to see some film or other which my school friends told me about. It concerned a young farmboy being drawn into the greatest adventure of all time fighting great battles amongst the stars, fulfilling a destiny that was determined for him centuries before. Alas, I need tell you no more for we all know the name of the movie. I was instantly hooked and to this day I can recall vividly every emotion and every high I experienced on that rollercoaster ride as though it were only yesterday.

Since *Jedi*, of course, a whole new generation of youngsters have been born, most brought up on a diet of Ninja Turtles, Batmania and other finger-licking nausea. They don't know what they missed.

But the years following *Jedi* have been lean ones. Long and filled with hope that the saga had not come to a premature end. Hearing a little gossip here, feeling a rumble in the Force there, only to have my expectations dashed. Being British, I felt somewhat out on a limb over here, distanced and always on the periphery.

Now there are new fiction books, audio cassettes, music from films being played on the radio. I discovered The Lucasfilm Fan Club and signed up instantly. Gradually, it dawned on me that the interest in *Star Wars* was still there. I've heard that George is going to make new films now and, naturally, I have many questions concerning the new trilogy. Firstly, will Elstree Studios and the massive *Star Wars* sound stage be used? Will the history of the Clone Wars be the principal background? Is the first of the new episodes to be called *The Journal of the Wills*, a brief extract of which was given at the beginning of the original *Star Wars* novel?

All of these questions will be answered in time, of course, amidst the images that will soon flicker across our cinema screens, but a tiny snippet of info would be most appreciated.

Mark Hobson
West Yorkshire, England

Dear Mark: It is much too early to tell you whether the new *Star Wars* films will be shot in England. As for the title, there is no title yet associated with the new *Star Wars* films including *The Journal of the Wills*.

...Like so many of your members, I, too, was swept away by the film which defined the imaginative realm of a generation of filmgoers fifteen years ago. And like those people, I celebrate the renaissance of *Star Wars* adventures, via the printed word. Assuming the first trilogy will be made, what better way is there to pave the way than through books. Not only does it rekindle a sense of nostalgia about the 1977 - 1983 period but it also brings *Star Wars* to an audience who did not experience that galaxy far, far away the first time around.

I have been a member of the club since issue number one and I have not yet been disappointed by a single issue. Even when directly related film information is not in abundance, the magazine succeeds in using its pages to "educate," a particularly good example being the article on the Holy Grail legend, and issue number sixteen's guide to the historical figures featured in *The Young Indiana Jones Chronicles*, which we wait to see over here in England.

On the subject of the *Dark Empire* comic, which is terrific - it's great to see Luke become darker and more Vader-like; it perhaps lends the character a new complexity and danger only hinted at by the trilogy. The comic also succeeds for the simple reason that it effectively balances spectacle and intimacy, which places the saga very justly in the category of a myth for the modern age.

Like everybody else, I await the new film *Redtails* with interest; it looks to be an intelligent project which will somehow deal with the ongoing racial injustice which continues today by examining it through an historical perspective.

A final thank you to the magazine, LucasArts and George Lucas himself for continuing to lead audiences into realms of learning and wonder. And congratulations to George for being honored with the



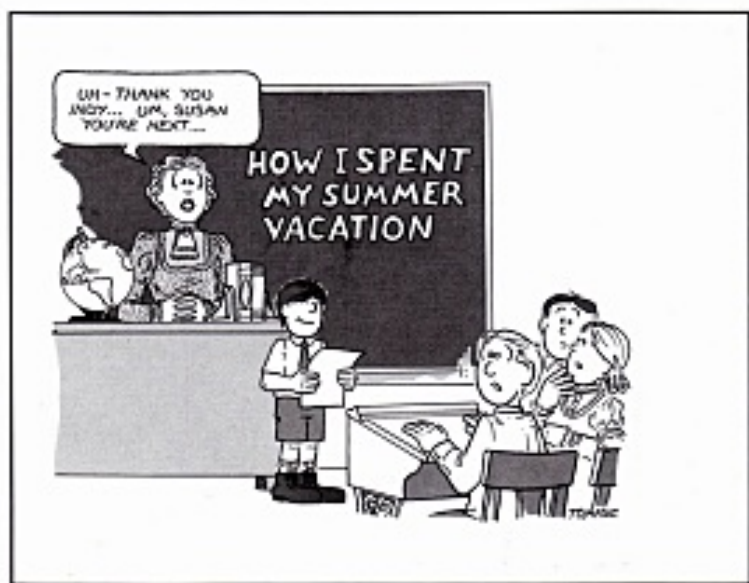
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Thalberg Award at this year's Oscars. Here's to another twenty years of entertainment and inspiration!

James Clarke
Hereford, England

...I cannot say that I am unhappy with the way the Force has progressed over the past fifteen years. I am so content with the way the Lucasfilm Fan Club has been running things that I would not have wanted it done any other way.

I really enjoyed back issue #11 thoroughly and read it cover to cover at least three to four times. The article about Stephen Sansweet and his collection evoked such an emotion of envy that I copiously studied the pictures just to see what collectibles I don't have. I, too,

began collecting *Star Wars* collectibles at a very young age (I was five when the movie premiered), and am proud of the extensive collection I have built. It requires about two floors of my home to be cluttered with everything from soaps and Dixie Cups, to a 6-foot tall cardboard cutout of Darth Vader, to an IG-88 in its original mint condition. This brings to mind a question I hope a member of your staff can answer. Is there a price guide for *Star Wars* collectibles with autographs? When I was fortunate enough to attend the spectacular once-in-a-lifetime Tenth Anniversary, I had many of my goods autographed. These are priceless to me, but I was wondering what the pricetag on the open market would be.

I am overjoyed to say the least that there will be more *Star Wars* movies and that the incredible saga of the Force will be revived once again. Even if my wedding day coincides with the premiere, I'll just have to disappoint my fian-see and postpone the wedding!

In conclusion, I would just like to thank George Lucas and the incredible staff members of the Fan Club for creating so many wonderful memories for me to fondly look back upon. Keep up the excellent work, and May the Force Be With You!

Eddie Albano
West Hempstead, NY

Dear Eddie: This fall, Chronicle Books will be publishing the new book, *Star Wars: From Concept to Screen to Collectible* written by none other than *Star Wars* collector Stephen Sansweet himself! It will have lots of great information for collectors like yourself as well as never before seen pictures.

...I just finished reading the June 1992 issue of *Cinefantastique* magazine. I was horrified to see on page 28, a headline that George Lucas was abandoning all future *Star Wars* movies.

When *Star Wars* was first envisioned, George Lucas said that he wanted to give young people a faraway exotic environment where their imagination could run free. Creating the world of *Star Wars* was a lot of work, but also had an immeasurable sense of self-gratification for not only Lucas, but everyone involved in the making of the saga. During the production of *The Empire Strikes Back*, Lucas announced that he would film two more *Star Wars* trilogies, one before the original and one after. When fans like me found out about this we became ecstatic! There were many rumors about when *Star Wars* would return due to Lucas' secrecy. I originally heard that 1997 would be the year for the next movie from outside sources, but at a recent science fiction

convention, somebody showed me a newspaper interview with George Lucas. In it he finally gave us a real date, from his own mouth, the date said was 1993.

I am 20 years old and lifelong fan of *Star Wars* and Lucas since 1977. My childhood revolved around the *Star Wars* movies. Everything I had was *Star Wars*, everything I lived and breathed was *Star Wars* and still is. I'm a junior in college but my room is decorated with nothing but *Star Wars* memorabilia. I have looked forward to the sequels for years because I knew he was working on them.

I know that there are millions of fanatics out there who are waiting with bated breath for the new movies. I'm going to wait because maybe someday George Lucas will realize how much *Star Wars* means to the *Star Wars* generation.

Alan Fariello
Freehold, NJ

Dear Alan: Please read the interview in this issue with George Lucas. The article in *Cinefantastique* is incorrect — he has definite plans of returning to the *Star Wars* universe and he shares those plans with us in this issue!



...After reading Timothy Zahn's two books on *Star Wars* and seeing *Total Recall*, *Terminator II* and *Star Wars VI*, I have come to the conclusion that new *Star Wars* movies could be done in a short time. Timothy Zahn really whipped out these books and they are very good. The movies I mentioned were good, too, and are state of the art and made in a short amount of time. I'm a huge fan of George Lucas and I just wish he would hit the ground running and do the next *Star Wars* trilogy. Technology has changed and he could utilize what others filmmakers are doing now. I know there will be millions of people waiting with much anticipation for the new films. God bless the Force!

Ronald J. Wach
Houston, TX

...I am a 12 year old sixth grader who is a devoted fan of the greatest trilogy ever made - the *Star Wars* trilogy! Out here on Long Island, almost everybody I know has seen and loved at least one of the *Star Wars*

movies. I have just recently discovered that many of my close friends have as much or more memorabilia than I do. If we took all of our magazines, toys, models and even our *Star Wars* bedsheets, we could fill a small room!

These movies were so well made that I have all three on tape and have seen each one about 150 times and still love them. In *Return of the Jedi*, every time Harrison Ford says, "Hey, it's me," I just have to tip my hat.

I have known for a long time that there were originally nine planned episodes, three after, and three before the released movies. I also know that this has not yet happened. But I just recently heard that you and your company are presently making a new and largely awaited *Star Wars* movie. Is this true?

If it is true, I believe that you chose the perfect time. Look at how popular the new book, *Heir to the Empire* is. Also, the introduction of the new *Star Wars* video game has hit a home run!

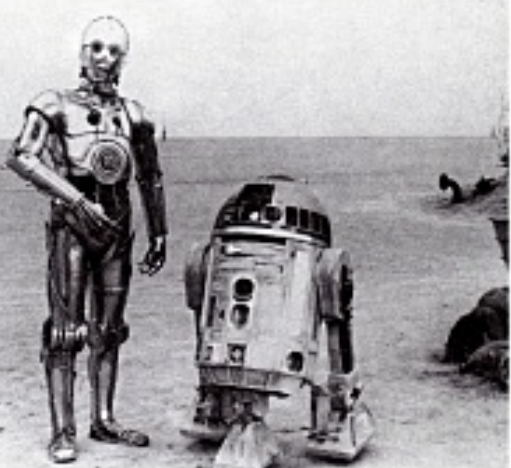
Paul Kenny
Wantagh, NY

...Warmest congratulations go to Carrie Fisher who is, without a doubt, my favorite contemporary screen actress, on her latest success.

No, she hasn't been given a film role to rival that of her effervescent portrayal of Princess Leia Organa. And no, she hasn't released her *Delusions of Grandma* (the working title of her third novel) yet, either. Instead she has achieved another of "Suzanne Vale's" goals: to have a child with someone. Yes, Carrie gave birth recently to her first child, a daughter, named Billie Catherine Lourd. Billie Catherine was, according to my trusty Bothan spies, who, incidentally, were dying to bring us this information, born on July 17, with a weight of 3.3 kilograms (quite a bundle).

Anyway, I'm certain I speak for all of Carrie's Australian, and worldwide, fans when I wish her (and her beau, Bryan Lourd) the very best. Could the Lucasfilm Fan Club please venture into, and profile, the life and times of our favorite diminutive heroine?

I also would like to say that Timothy Zahn's *Star Wars: Heir to the Empire* is a tremendous achievement. It is truly faithful to the *Star Wars* trilogy (which I beg George Lucas to capture on film, since I, along with millions, love Luke, Han, Leia and co. more than any other fictional characters). I can't wait to "escape" into *Star Wars: Dark Force Rising*, the second volume, either. (But I'll have to postpone



reading it until I have the time to do it justice. I'm presently very much committed to being overworked at the University).

Anyway, thank you for the new, and grand, *Star Wars* adventures. The Empire that is Lucasfilm has captured the child in me, yet again. If you keep this up, you'll hold this "child" captive forever!

Phillip Plunkett
Sydney, Australia

EXCLUSIVE
FEATURE

GEORGE LUCAS

The Future of the Force

The creator of Star Wars and Indiana Jones reveals the future plans for his legendary sagas.

By Dan Madsen

The creations of George Lucas have become famous the world over. Ask anyone who Darth Vader, Luke Skywalker or Indiana Jones are, and they'll be able to tell you. The *Star Wars* saga and the *Indiana Jones* trilogy have been shown all over the globe and have been universally successful. The two film series have become legends in the truest sense of the word.

But there is much more to George Lucas' credits than *Star Wars* and *Indy*. He has been involved with many successful film projects and has built an empire that includes interactive educational projects, video games, commercials, television series, amusement rides, merchandising and licensing, publishing as well as his specialized filmmaking departments such as Skywalker Sound and Industrial Light and Magic who continue to work with the biggest names in Hollywood. Lucas has made an indelible mark on the entertainment industry and his past achievements and, certainly, future accomplishments, have already put his name in the history books.

With a list of credits a mile long you might expect one to carry an ego. Not so with George Lucas. He is very

"down-to-earth" and unassuming. He values his privacy and has built his empire on 2,949 acres in Northern California, with massive Victorian-style buildings, known as Skywalker Ranch. It is there that he makes his creative decisions and his various departments carry on their business.

The latest creation to come from George Lucas is his critically-acclaimed television series, *The Young Indiana Jones Chronicles*. It is a project he is particularly fond of and spends a great deal of time creating, writing and supervising. Also on the drawing boards are his long awaited, highly anticipated, *Star Wars* prequels, which he plans to start work on in the next couple of years, as well as several other film projects.

From his office at Skywalker Ranch, the creator of Luke Skywalker and Indiana Jones shared his feelings about, and ideas for, *The Young Indiana Jones Chronicles* and the upcoming *Star Wars* prequels with The Lucasfilm Fan Club.

George, what inspired your idea to produce a television series around a young Indiana Jones?

It came out of an interactive educational

project I was working on. We were going to do part of it on teaching history in the beginning of the century. We decided to go on and deal with the Civil War in that project instead of the turn-of-the-century so, in the process of developing one of the ideas about the turn-of-the-century, I came up with this idea of using Indiana Jones as a guide through the beginning of the twentieth century and some of the events and the people who were significant players during that period. As I began to evolve the idea, it became more intriguing to me. I couldn't get it out of my system. I just kept ruminating on it and coming up with ideas and eventually I decided that I wanted to do something with it. So I took it to Paramount and said, "I've got this idea that might work as a TV series and would you be interested in it?" And they said, "yes." It just took off from there.

Did you give the idea of a young Indy some thought after you shot the River Phoenix beginning for *The Last Crusade*?

No, I didn't. I especially did not consider television. I just had no interest in it whatsoever. I didn't even want to do a feature about it.

Obviously, *The Young Indiana Jones Chronicles* is an ambitious project. What have you found most difficult about doing this series?

It's logistically very complicated. I think the most difficult thing is just the amount of work that has to be done in a relatively short amount of time and for relatively little money. It's a very big challenge.

I understand that after the episodes have been shot that you are very involved in the post-production of each show.

Yes, that's true. Actually, I spend my time working on developing the stories and then bringing the writers in and working with them in developing the screenplays. At the same time I'm doing that, I'm overseeing all the post-production, which is when the film comes in, I oversee the cuts. The director comes in and discusses it and puts his input into it. Then I continue on to deal with the sound, the music, the special effects and all the other things that have to be sorted out before the show is completed.

Through the course of the first season, Indy's path crossed with a variety of historical characters such as Lawrence of Arabia, Teddy Roosevelt and Pancho Villa. Who might Indy meet through the course of the second season?

When I originally developed the series, it occurred to me that if you operate in a certain circle, as I have found myself in, you get to meet a lot of the movers and shakers of that particular time period. And that's one of the things that inspired me to do this in the first place. I realized that if Indy's dad was a relatively famous professor at Princeton University and a medieval scholar, and had written a few books, that he would be moving around in a circle of the intellectual movers and shakers of that time period. I also realized that if Indy was involved in World War I, which he would

obviously be since he was the right age, he would then also have the opportunity to meet certain personalities that the war would bring together.

In the next year we've got Sigmund Freud, Picasso, Charles deGaulle, Lenin, Mata Hari, Robert Graves and Siegfried Sassoon, just to name a few.

Through my research on the show, I've discovered that you've really done your homework on these people.

Yeah, they are very well-researched. We have three or four full time researchers that are going through and helping me as I develop the stories. I will need to find out particular information on a particular subject, person or event and we have researchers here that find that for me. They also work with the writers. In

well-documented.

What have you enjoyed most about doing *The Young Indiana Jones Chronicles*?

Well, I like to make films and this is a chance for me to make a lot of films. By the time I finish this group we are working on now, there will probably be more hours of film in this than all the

"Somewhere between 1995 and the year 2000 there will be three more *Star Wars* movies that will come out," says Lucas. "I'll probably start writing it in the next couple of years." Below: Mark Hamill and Carrie Fisher listen to the direction of Lucas on the set of the original *Star Wars*.



addition, we have one or two consultants on each show and they are generally experts in a particular field that we are dealing with. So everything we do is extremely well-documented in terms of being historically accurate. Obviously, we are telling a fictitious story so the story itself is not true but the characters and the way they are portrayed and the events and attitudes are all very

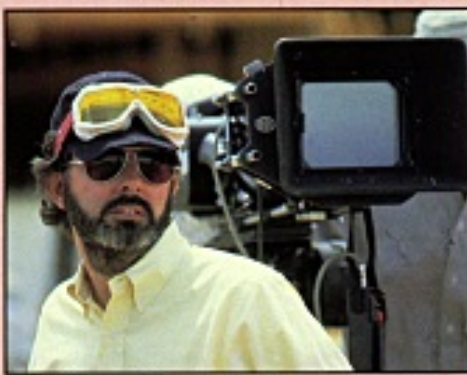
films I've made or will make the rest of my life put together. For me that's very exciting — I get to do a lot of work, come up with a lot of different stories and I get to deal with a time period that I am very enthusiastic about. So in that way, I am doing a lot more and, obviously, I enjoy that a lot. It's a lot easier, in some ways, than spending three years laboring over a two hour film.

The series keeps you very busy. Would you say that you are happiest when you are busy?

I don't know. It depends on the kind of work and the quality of the work. The quality of work that I am doing now is very exciting to me and I'm very enthusiastic about it because I'm basically telling stories and cutting films — that's the part of the work I love to do the most. I guess I'm an editor at heart and I love to tell stories. So I'm focusing on the two areas of filmmaking that I enjoy the most which is the storytelling and the post-production. To me, my time is very



Above: Lucas with Spielberg and Ford on the set of *Indiana Jones and the Last Crusade*. Below: on the set of *Return of the Jedi*.



quality in terms of the kind of work I'm doing and I enjoy that a lot.

Have you ever considered directing an episode yourself?

It's come up a few times but the truth of it is that I have so much work just to deal with the stories and the editing that I don't really have the time to take off. It takes anywhere from four to six weeks to direct one in terms of the actual shooting, the prep and finishing it. I couldn't really be away from this part of it for that long.

We've heard rumors that Steven Spielberg might direct an episode. Any truth to this?

He's talked about it. But he's got two pictures that are going back to back so I don't think he's going to do one for the next year. He may do one someday but it's really a matter of catching him at a point where he's not doing a feature and that's not going to happen in the foreseeable future because he's got two giant movies coming up.

If the series continues beyond the second season, what are your future plans for it?

We have plans to show Indy as a very young boy, around five or six. In fact, we even have a script for that. I would like to be able to do him in all different time periods if I can get away with it but, obviously, the show would have to be successful in order to do that and we still have another six months or so of trials before we can really be sure that we're going to be on the air for any significant amount of time.

Will we ever learn how the old Indy got the scar on his face and the eye patch?

That's possible! (Laughter)

When you designed this series, did you really make a conscious attempt to set it apart from the films?

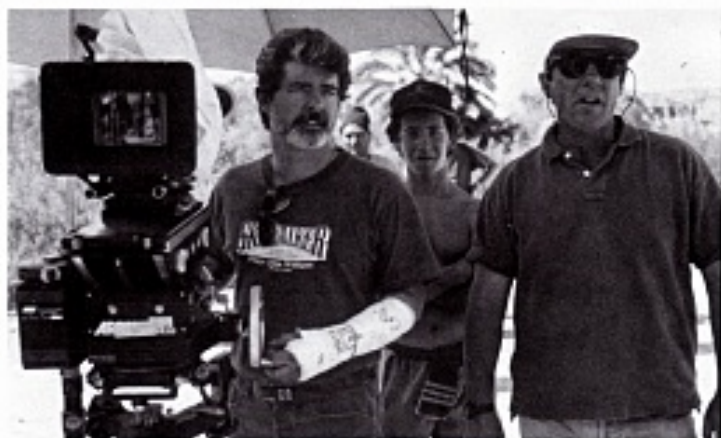
I knew that the nature of it was completely different. The films are very action oriented, high jeopardy and very intense, humorous kinds of movies. The

TV series is really much more introspective with a more true to life vision of what it was like growing up in the time period we're talking about. So the very nature of the core of the whole idea was completely different. Given that, I tried to make sure that I didn't confuse people into thinking they were



Director Francis Ford Coppola and Lucas in front of the main house at Skywalker Ranch.

going to get to see some high action adventure series when, in truth, they were getting to see a coming of age kind of show. I didn't want to mislead people because I knew, right from the beginning, we were discussing issues that don't get discussed in the features. The whole point of the show was to be able to discuss issues that you couldn't possibly discuss in the features. I always said that this is the true story of



"Ultimately you just do what deep inside makes you feel good, and it will always guide you in the right direction as long as you are honest about it," remarks Lucas.

the life of the character that the *Indiana Jones* movies were based on.

The *Indiana Jones* movies had various mystical qualities about them. That element seems to be missing in the series. Have you made a conscious attempt to stay away from those

elements in *The Young Indiana Jones Chronicles*?

The premise is that this is very true to life. We eventually deal with certain mystical issues but they are very true to life. The problem with the formula that the features work on is that Indy is looking for a mystical artifact of some kind. It centers on that. Finding mystical artifacts is very difficult. It's one of the reasons that I have been reluctant to do any more features. You could never do a TV series that way, there aren't enough mystical artifacts to deal with, so there is a practical issue there. Even the features, all the mystical artifacts, all the mythology around those artifacts is true. So it is all based on fact and you just can't make things up. There are only so many artifacts that have been floating around for the last few thousand years. Because the

series is more fact based in terms of reality, it didn't seem like a realistic thing. In the TV show itself, it's really very carefully laid out onto a plausible path that he has followed. If you take all the shows, if we're able to finish them all, you will be able to go from a point in his life all the way through to where the movies are and beyond, actually, if you deal with the old man. But it's very consistent. There is a very large picture

that it is impossible to see at this point because the shows are mixed up and there haven't been that many seen yet. We are committed to 32 shows at this point. I have enough stories now for at least 70 shows and I have a master plot here so I can tell you at any given point where Indy is and what he's been doing. I can see, for instance, that in September of 1918 he was in Istanbul and in April of 1920 he was in Chicago. This goes from January of 1905 to October of 1954. There is a larger curve that you can only see if you watched everything in order all at once. I can see

how his life story progresses on a grander scale and how it all fits together and then how it all fits together with his character played by Harrison Ford in the movies. It's all really designed to interpret that character.

That seems to be the way you like to

work. Even in the *Star Wars* films you started in the middle and the upcoming prequels will take us back to the beginning. That seems to be the way you've done it with *Indiana Jones*, too.

Well, in *Indiana Jones*, when I started, I had a character that I worked out. And I worked out a little bit of what kind of a person he was. A lot of it didn't get on the screen. It was just something I had to do to develop the character. But I didn't have to develop a lot of back story so I didn't really start developing this back story until I started doing the series. A lot of the things had already been established — what his father did, where he came from and various things, but I hadn't really developed the minutia of the back story until I started getting to this and I'm still in the process of doing it.

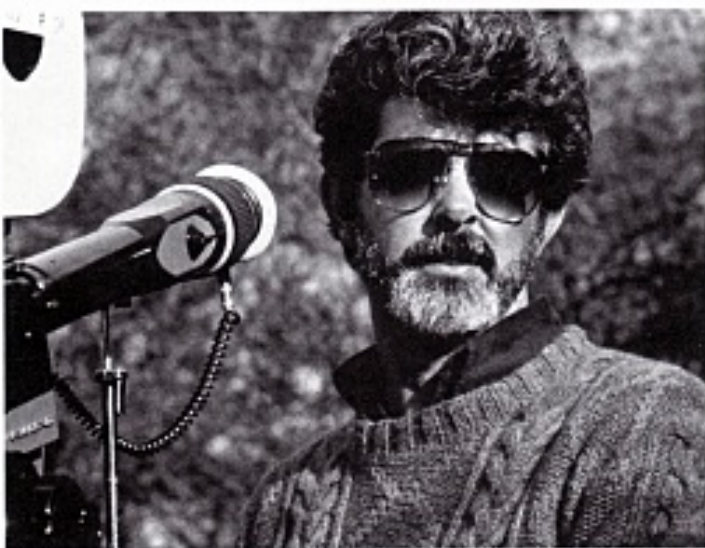
With *Star Wars*, in order for me to get to the first film, I had to develop a huge back story that took a lot of work and a lot of energy and there was a lot of detail to it. And then it was out of that that I evolved the first part of *Star Wars*, which ultimately became three films. But that back story came first and the films came second. With *Indiana Jones*, the films came first and the back story came second.

Speaking of *Star Wars*, do you have a schedule at this point as to when you will begin pre-production work or writing the screenplay on the new *Star Wars* films?

I've said that I would try to at least do

nineties, which is coming up pretty quickly, and that it would come out a year or two after we started. It takes anywhere from two to three years to do this. I said a few years ago that it would be in seven or eight years and that's probably when it will happen in terms of release. I'll probably start writing it in the next couple of years. Somewhere between 1995 and the year 2000 there should be three more *Star Wars* movies that will come out.

There's something that has come out in the past, some misquotes, that came out in an article that was based on a question that was asked at a press conference. They asked "Why haven't you done more *Star Wars* films?" And I have said that after I finished the first three films, I was so tired and burned out at doing *Star Wars* that I needed to go and do other things for awhile to replenish my creative juices. I said I would do the new *Star Wars* in the next few years when my life was able to accommodate it. And that has gotten twisted in the press as saying that I'm not going to do anymore *Star Wars* and that I'm burned out at doing them. Nobody ever prints the fact that the question was "Why haven't I done any new *Star Wars* films so far?" I definitely plan on doing them in the next few years.

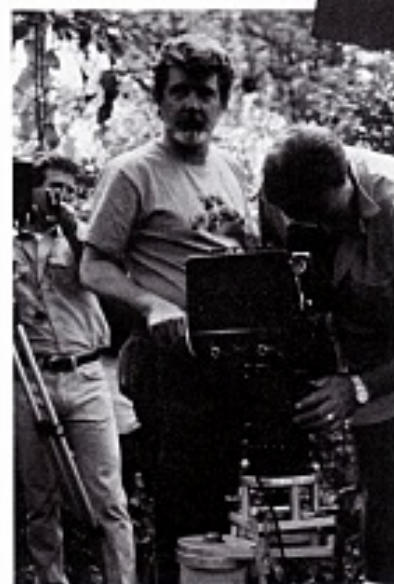
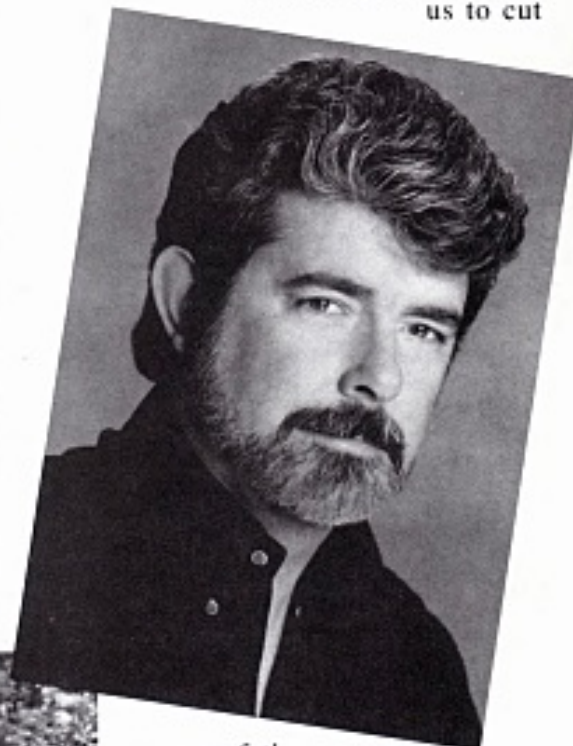


the next trilogy, which is the first trilogy. Whether or not I would ever get around to the third trilogy is speculation at this point. I'm not sure I'll live that long! I have said that I would start working on the next trilogy in the mid-

Do you believe that the visual effects technology that ILM has right now can give you the kinds of effects that you are going to need in new *Star Wars* films?

Well, there have been a lot of reasons

why I've had to delay doing the new *Star Wars* and part of it is that I need to do other things that are more important to me and are creatively more interesting to me at this point. Another part of it is that one of the things we're trying to do with the *Young Indy* TV series is develop new production technology that allows us to cut



"The production techniques we're using on the *Young Indy* TV show are going to be the kind of techniques that we use for the (new) *Star Wars* feature films," says Lucas. "We're doing the equivalent of eight or nine feature films a year."

Do you believe that the visual effects technology that ILM has right now can give you the kinds of effects that you are going to need in new *Star Wars* films?

some of the costs to make it more feasible to actually do a picture of that size in the current marketplace, which is considerably different. The third reason is that we are currently in the process, and have been for the last ten years, of advancing the technology. I've been trying to get the technology to a point where I could do the kind of film I want to do. So I've been spending a lot of time in those areas which will hopefully allow me to make the new *Star Wars*.

But using the old technology and the old production techniques, you couldn't really make a film like *Star Wars* today.

I know you were watching carefully how Spielberg's company managed the shooting of *Back To The Future Part II* and *III* since you were planning on possibly shooting the new *Star Wars* films back to back.

Shooting the new *Star Wars* films back to back has always been the plan. What we're doing is planning it out very carefully, like the *Young Indy* TV series. The production techniques we're using in the TV show are going to be the kind



"I have enough stories now for at least 70 shows and I have a master plot here so I can tell you at any given point where Indy is and what he's been doing," says Lucas.

of techniques that we use for the *Star Wars* feature films. We're doing the equivalent of eight or nine feature films a year and we're shooting them all back to back and all together.

What is the premise of the new *Star Wars* films?

Everything was done back a while ago. The new films are about the young Anakin Skywalker and Ben Kenobi and their adventures in their younger years.

Does it also show the beginnings of the *Jedi* and the *Empire*?

No, that all started long before them.

I had read that you initially had designed the first *Star Wars* film for a 14 year old audience. That audience has now grown up and has kids of their own. Do you envision the new *Star Wars* films directed towards that audience or the youth audience of today?

It will probably be oriented in the same way that the first films were. A lot of that has already been done. Even though I could shift it around a little bit, it's basically the same idea and whatever I do is going to be consistent with the three that have been done so that they all fit together as one piece.

What do you do in your free time?

How does George Lucas relax?

I spend time with my kids. I play tennis and just do the kinds of things that everybody does.

What is on your list of things you

"Everything we do is extremely well-documented in terms of being historically accurate," states Lucas. "Obviously, we are telling a fictitious story so the story itself is not true but the characters and the way they are portrayed and the events are very well-documented." Left: Lucas on the set with Sean Patrick Flanery. Below: Lucas with 93-year-old Indy, George Hall.



would like to do someday? Is there still something you would like to accomplish?

STAR WARS PREQUEL PREVIEW

Fans of George Lucas' *Star Wars* saga may have to wait a few years to see the new trilogy of prequel films, which follow a young Ben Kenobi and Anakin Skywalker, but there have been some small potential clues given in the *Return of the Jedi* novelization, by James Kahn, regarding Anakin Skywalker's fall to the dark side of the Force, which George Lucas has said will be dealt with in the new prequels.

In the book, Ben Kenobi reveals to Luke the story of his father's past.

"...Your father, Anakin, was seduced



There are a lot of movies I still want to make. That's the main thing right now.

Speaking of movies, where do we stand on the film *Redtails*?

We're working on it. We're still trying to get a screenplay; it's been very difficult. But we're hopefully getting closer.

If you could travel back into the past, which time and place would you visit?

That's hard to say. Right now I'm involved in the turn-of-the-century so I guess that's where I would probably turn up. That's one of my favorite periods.

George, in conclusion, what advice would you pass on to our readers about achieving their goals in life?

You just have to have a lot of tenacity and you must stick to it. You need to believe in yourself and work very hard and learn all the skills you need to accomplish what it is that you are going after. Try to get a very clear picture as quickly as you can, of what your inner feelings are about, what you really want out of life. Those are very hard goals to try to meet but, in the end, I think those are the most important things!

by the dark side of the Force — he ceased to be Anakin Skywalker, and became Darth Vader. When that happened, he betrayed everything that Anakin Skywalker believed in. The good man who was your father was destroyed.

"...When I first encountered your father," Ben continued, "he was already a great pilot. But what amazed me was how strongly the Force was with him. I took it upon myself to train Anakin in the ways of the Jedi. My mistake was thinking I could be as good a teacher as Yoda. I was not. Such was my foolish pride. The Emperor sensed Anakin's power, lured him to the dark side.

"...You should not think of that machine as your father...when I saw what had become of him, I tried to dissuade him, to draw him back from the dark side. We fought...your father fell into a molten pit. When your father clawed his way out of that fiery pool, the change had been burned into him forever — he was Darth Vader, without a trace of Anakin Skywalker. Irredeemably dark. Scarred. Kept alive only by machinery and his own black will..."

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THE YOUNG INDIANA JONES CHRONICLES

The Young Indiana Jones Chronicles World Adventure T-shirts (L117A-E)

Before the world discovered Indiana Jones, Indiana Jones discovered the world. Travel with Indy during his early adventures with these new t-shirts depicting some of the world's most interesting locales and historical moments. These shirts are 100% cotton and are available in men's size small. One size fits all. **PRICE EACH:** \$17.95-U.S., \$18.95-CAN., \$19.95-FOR.

- (A) Russia (RED)
- (B) Mexico (ORANGE)
- (C) Africa (BLEACH GREY)
- (D) France (AQUA)
- (E) Signature (WHITE)



(C)



(D)



(E)

NEW



The Young Indiana Jones Pyramid Watch (L119)

Discover a little bit of Egypt with this new pyramid watch from Armitron. Just open the pyramid to uncover, not only the time, but a treasure as well. Watch band is a medium brown with decorative hieroglyphic symbols. No adventurer should be without one. **PRICE EACH:** \$16.95-U.S., \$17.95-CAN., \$18.95-FOR.



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NEW

The Young Indiana Jones Viewmaster (L118)

Want to be like Indiana Jones? Start out by viewing his early adventures in Africa. It's an adventure you shouldn't miss. **PRICE:** \$4.00-U.S., \$5.00-CAN., \$6.00-FOR.



NEW



NEW! The Young Indiana Jones Chronicles Trading Cards (L111)

You've seen the television series - now you can collect the cards! These gorgeous, full-color trading cards are one of the hottest Indy collectibles going! Manufactured by Pro Set, these cards capture young Indy in action through all his trials and tribulations. There are 114 cards in the set which includes 8 hidden treasure cards, 95 story cards, 10 three-dimensional cards and 1 three-dimensional viewer. The Lucasfilm Fan Club is offering a counter box of Young Indy Cards for only a limited time. Each box contains 36 packs and we cannot assure you will receive an entire set with each box. Don't wait, we only have limited quantities, order your box today! **PRICE PER BOX:** \$24.00-U.S., \$25.00-CAN., \$26.00-FOR.

NEW! The Young Indiana Jones Chronicles Adventure Knife (L112)

Like the knife Indiana Jones carried when he was young and patterned after the highly collectible picture handle knives that were popular in the early 1900's! 3-3/4" closed with a 3-1/2" master blade, etched with Indiana Jones' signature. Back side of handle artwork features world map and international morse code. Full-color packaging provides a great display or gift box. Includes a 10 page "care and use handbook" and a certificate of authenticity on parchment paper. A great collectible! **PRICE:** \$30.00-U.S., \$31.00-CAN., \$32.00-FOR.

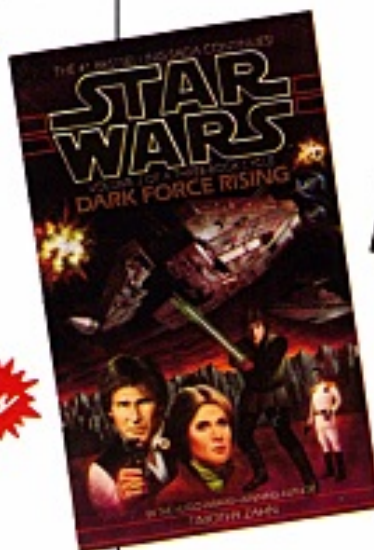


NEW STAR WARS MERCHANDISE!



DARTH VADER MODEL FIGURE KIT (L123)

Vader will come to life when you build this soft vinyl, 1/4 scale model kit by Screamin' Products. Figure is over 18" tall, and is cast with ultrafine detail. Light Saber also included. PRICE: \$64.95-U.S., \$65.95-CAN., \$66.95-FOR.



YODA LIMITED EDITION PRINT (LP20)

Learn the ways of the Force from Yoda with this limited edition print by Michael Whelan. Print is limited to 750, signed and numbered, and comes with a certificate of authenticity. Image size 18"x 12". PRICE: \$135.00-U.S., \$136.00-CAN., \$137.00-FOR.

STAR WARS ROLEPLAYING SUPPLEMENTS

HEIR TO THE EMPIRE SOURCEBOOK (L84Z)

This sourcebook features complete information on major characters, Imperial City, the New Republic, and the state of the galaxy after the fall of the Empire! Learn about the New Republic's mysterious and dangerous enemies, including Grand Admiral Thrawn and the Dark Jedi Jorus C'baoth. Descriptions of new alien races, planets, spaceships and equipment. PRICE: \$20.00-U.S., \$21.00-CAN., \$22.00-FOR.



THE POLITICS OF CONTRABAND (L84AA)

Adventures for smugglers in the Star Wars universe! Break through imperial blockades, meet shady con men, and haul some of the most interesting cargos you can imagine. A collection of short adventures by some of gaming's brightest young authors! PRICE: \$10.00-U.S., \$11.00-CAN., \$12.00-FOR.

PLANETS OF THE GALAXY VOLUME TWO (L84BB)

Explore the wondrous mysteries of eight new worlds in the Star Wars galaxy. Each entry features a planet log, diagrams, adventure hooks, new alien races and new villains to challenge the heroes of



the New Republic! PRICE: \$13.00-U.S., \$14.00-CAN., \$15.00-FOR.

MISSION TO LIANNA (L84X)

What starts as a simple delivery becomes something even larger than the Rebels can imagine, as the characters discover that Lianna is where the Empire is building a secret weapon that could mean the destruction of the alliance. PRICE: \$10.00-U.S., \$11.00-CAN., \$12.00-FOR.

THE ABDUCTION (L84Y)

Crying Dawn Singer, a famous Shashay Space Singer, has been kidnapped by criminals eager to discredit the Rebel Alliance. Can the Rebel heroes learn who is truly behind the plot to blame the Alliance, and why? Can the Rebels rescue the helpless Shashay before he is killed? PRICE: \$10.00-U.S., \$11.00-CAN., \$12.00-FOR.

JEDI'S HONOR (L84W)

Luke Skywalker — Jedi-in-training. Hero of Yavin — stars in this fast paced tale of quick wits and tough decisions. You'll choose his best options and fight his opponents. PRICE: \$10.00-U.S., \$11.00-CAN., \$12.00-FOR.

DARK FORCE RISING (L124)

In this second volume of a three-book cycle, Timothy Zahn continues with the adventures of Luke, Han and Leia as they struggle to keep their new Republic from being washed away by the resurgence of the dark side of the Force. HARDCOVER PRICE: \$18.50-U.S., \$19.50-CAN., \$20.50-FOR.



STAR WARS YOUNG READER BOOKS (L127A-C)

The adventure continues in these first three of six novels for young readers. The second Death Star may be gone, but dark forces are still loose in the galaxy. Can the newly formed republic withstand these new tides of evil? Read on and find out. PRICE EACH: \$3.99-U.S., \$4.50-CAN., \$4.99-FOR.

A. THE GLOVE OF DARTH VADER: The Prophets of the dark side have foretold that soon a new Emperor will arise, and on his right hand he shall wear an indestructible symbol of evil...

B. THE LOST CITY OF THE JEDI: Having secured the glove of Darth Vader, the new Emperor receives a warning that a Jedi Prince will be a threat to his reign and must be destroyed.

C. ZORBA THE HUTT'S REVENGE: The new Emperor is determined to steal away Princess Leia from Han Solo and make her his dark queen. But when Jabba the Hutt's father, Zorba, returns to Tatooine and learns that his son died at Leia's hand, Zorba takes off to Cloud City and prepares for revenge.



RETURN OF THE JEDI STORYBOOK (L121)

Re-experience the danger and triumph of Luke Skywalker's final confrontation with Darth Vader and the Emperor in this hard-bound storybook with exciting color pictures and dramatic text. PRICE: \$6.95-U.S., \$7.95-CAN., \$8.95-FOR.



NEW! STAR WARS MODEL GIFT SET (L130)

Includes three complete snap-together spacecraft: Tie Interceptor, X-Wing Fighter, B-Wing Fighter. Detailed easy assembly instructions and full-color decals! PRICE: \$18.00-U.S., \$19.00-CAN., \$20.00-FOR.





NEW! Star Wars Handheld Electronic Game (L113)

Pursued by the Empire's sinister agents, Princess Leia races home aboard her starship, custodian of the stolen plans that can save her people and restore freedom to the galaxy! Multi-levels of play with melody and sound effects. **PRICE: \$21.95-U.S., \$22.95-CAN., \$23.95-FOR.**



NEW! Empire Strikes Back Handheld Electronic Game (L114)

The evil lord Darth Vader, obsessed with finding young Skywalker, has dispatched thousands of remote probes into the far reaches of space! Multi-levels of play with melody and sound effects! **PRICE: \$21.95-U.S., \$22.95-CAN., \$23.95-FOR.**



NEW! Return of the Jedi Handheld Electronic Game (L115)

Luke Skywalker rescues his friends, but he will not be a true Jedi Knight until he defeats Darth Vader, who has sworn to win him over to the Dark Side of the Force. Multi-levels of play with melody and sound effects. **PRICE: \$21.95-U.S., \$22.95-CAN., \$23.95-FOR.**



Star Wars Spaceship Poster (LP18)

All the excitement, adventure and action of all three Star Wars movies comes to life in this glorious full color poster that measures 24x36 as the Millennium Falcon battles the Imperial forces while the Death Star looms in the distance! A classic shot that would look great on your wall! Order yours today! **PRICE: \$5.00-U.S., \$6.00-CAN., \$7.00-FOR.**



New!! Star Wars/Darth Vader T-Shirt (L95)

Enter into the dark side of the Force when you wear this black, pre-shrunk, 100% cotton, special "foil" printed T-shirt with Darth Vader and the Star Wars logo printed in "foil" blue, silver and gold. One of the best Star Wars shirts ever produced! Available in adult sizes S, M, L & XL. **Price: \$16.95/U.S., \$17.95/CAN., \$18.95/FOR.**



NEW! Heir To The Empire Poster (LP17A&B)

This gorgeous poster by Tom Jung, taken from the cover of the new Star Wars novel, Heir To The Empire, measures 22x28 and is a real collectors item! Printed on 100lb. montecello cover stock, this poster can be ordered signed as well! Don't miss this brand new poster! **PRICE: unsigned (A) - \$8.00/U.S., \$9.00/CAN., \$10.00/FOR. PRICE: signed (B) - \$25.00/U.S., \$26.00/CAN., \$27.00/FOR.**



Star Wars Full-Color Clock (L109)

This new, limited edition Star Wars clock is individually handmade in the USA using enamels and a portrait quality photograph - reproduced directly from the original Lucasfilm poster artwork - applied to the reverse side of the finest beveled glass. Each clock is fully inspected and packaged in an attractive gift box complete with instructions. The clock utilizes the best electronic quartz crystal movements made and they are warranted for life! **PRICE: \$34.00-U.S., \$35.00-CAN., \$36.00-FOR.**



NEW! Darth Vader Hologram Watch (L110)

The second watch in the popular hologram series! The face of the dark side of the Force, Darth Vader, eerily shines through this 3-dimensional holographic watch in a rainbow of colors. Sure to be a collectors' item, this is one item no Star Wars fan should be without! **PRICE: \$35.00-U.S., \$36.00-CAN., \$37.00-FOR.**



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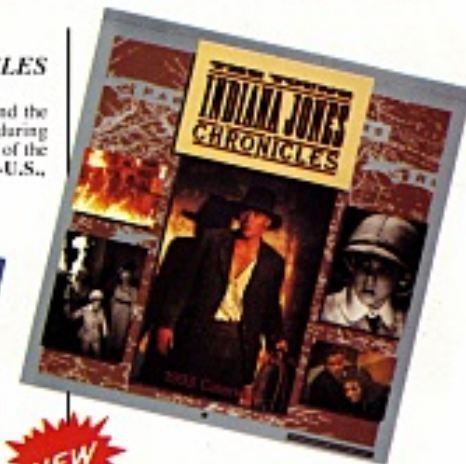
YOUNG INDY CHRONICLES CLOCK (L120)

Don't be late for your next adventure. Get this new *Young Indiana Jones Chronicles* clock now and you'll always know when it's time for adventure. PRICE: \$34.00-U.S., \$35.00-CAN., \$36.00-FOR.



YOUNG INDY CHRONICLES '93 CALENDAR (L54)

Follow Young Indiana Jones around the world and share in his adventures during the turbulent and exciting early years of the twentieth century. PRICE: \$1.95-U.S., \$12.95-CAN., \$13.95-FOR.



YOUNG INDIANA JONES POSTCARD SET

Get this set of ten *Young Indiana Jones Chronicles* postcards and send snapshots of adventure to your friends all over the world. PRICE: \$7.50-U.S., \$8.00-CAN., \$8.50-FOR.



YOUNG INDY POSTER (LP20)

Hang this poster on your wall and journey with Young Indy through the war-torn years of World War I as he fights against the German army. PRICE: \$5.00-U.S., \$5.50-CAN., \$6.00-FOR.



YOUNG INDY CHOOSE YOUR OWN ADVENTURE BOOKS (L126A-C)

Pick up any of these three books and you'll instantly become Young Indy. Make the right decisions and you'll survive to go on to your next adventure. PRICE EACH: \$3.25-U.S., \$3.75-CAN., \$4.25-FOR.

A. THE VALLEY OF THE KINGS: Explore the ancient land of the pharaohs and meet famous figures Lawrence of Arabia and Howard Carter. Will you encounter a cursed tomb? Or will you make an astounding archaeological discovery? Only you can choose.

B. SOUTH OF THE BORDER: It's 1916 and you're on the U.S.-Mexico border when you become involved in the Mexican Revolution. Will you survive the firing squad? Or will you become a key participant in the Mexican Revolution? You decide.

C. REVOLUTION IN RUSSIA: It's 1917. You're working as a spy for the French embassy while traveling through Russia. Will you continue your career as a spy? Or will you be caught by reactionaries and get swept up in the Russian Revolution? Only you, as Indiana Jones, can choose your own adventure.



THE MAKING OF THE YOUNG INDIANA JONES CHRONICLES (L125)

Broad in scope, deep in vision, *The Young Indiana Jones Chronicles* is a story of how the wonder of knowledge and learning led to a lifetime of even greater adventure. Now let Dan Madsen be your guide behind-the-scenes and discover the adventures the cast and crew had to go through to bring this new series to life. PRICE: \$4.99-U.S., \$5.50-CAN., \$5.99-FOR.



INDIANA JONES AND THE UNICORN'S LEGACY (L128)

Some say the unicorn's horn came from an animal made extinct by the Great Flood. Others say the horn is an effective antidote to poison and a mystical relic. Indy discovers that the horn's power is less than benevolent, and the same could be said about the intentions of a certain beautiful art historian. PRICE: \$4.99-U.S., \$5.50-CAN., \$5.99-FOR.

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INDIANA JONES



Indy Copper Logo T-Shirt (L96)

This gorgeous black, pre-shrunk 100% cotton T-shirt sports the Indiana Jones logo, plus the hat and whip design printed in palladium bronze ink. Available in adult sizes S, M, L & XL. Price: \$16.95/U.S., \$17.95/CAN., \$18.95/FOR.

Indy Plane/The Legend T-Shirt (L97)

Fly off to adventure in this black, 100% cotton T-shirt with the "Indy Plane/The Legend" design on the back and Indy logo pocket-sized on front. Available in adult sizes S, M, L & XL. Price: \$16.95/U.S., \$17.95/CAN., \$18.95/FOR.

NEW

Indiana Jones Passport Shirt (L45C)

We only have a limited number of these shirts available. Previously offered through the club, several boxes of these shirts were found and we're making them available to you for the last time! This white, 100% cotton shirt has a brown wrap-around design with the "Indiana Jones" name written in black on the front. AVAILABLE ONLY IN MEDIUM AND LARGE. PRICE: \$12.50-U.S., \$13.50-CAN., \$14.50-FOR.



Indiana Jones U.S. Expedition Team Sweatshirt (L98)

This 50/50 blend, black sweatshirt displays a large colorful applique patch of Indy's airplane flying over Egypt's Nile River. Available in adult sizes S, M, L & XL. Price: \$26.00/U.S., \$27.00/CAN., \$28.00/FOR.

Young Indy's U.S. Expedition Team Sweatshirt (L99)

This 50/50 blend black sweatshirt also has the plane over Egypt design, plus real metal propellers to spin. Perfect for your young Indy at home. Available in children's sizes 2, 4, 6 & 8. Price: \$28.00/U.S., \$29.00/CAN., \$30.00/FOR.

NEW

(L97)

(L99)



back

NEW

Indiana Jones Novels (L106A-C)

Follow the continuing adventures of Indy in these new novels by writer Rob McGregor!

(L106A) *Indiana Jones and the Peril at Delphi* - An ancient oracle... a scheming temptress... and a budding young archaeologist named Indiana Jones! This adventure spans the globe from Chicago to Paris to Greece where Indy descends into the bottomless pit of the serpent god! PRICE: \$3.95-U.S., \$4.95-CAN., \$5.95-FOR.

NEW! (L106B) *Indiana Jones and the Dance of the Giants* - The pagans of Britain live... and Indy Jones must die! From the peril-filled caves of Scotland to the savage dance of the giants at Stonehenge where Merlin, sorcerer of myth and legend, and his secret will be revealed! PRICE: \$4.50-U.S., \$5.50-CAN., \$6.50-FOR.

NEW! (L106C) *Indiana Jones and the Seven Veils* - Indy's a prisoner... of a tribe who can control his mind! Set in the wilds of Amazon, Indy seeks a lost city in the Brazilian jungle and finds a mysterious race who practice the magic of the "seven veils." PRICE: \$4.99-U.S., \$5.99-CAN., \$6.99-FOR.

NEW

The Young Indiana Jones Adventure Novels (L36A-H)

Follow Young Indiana Jones as he solves exciting mysteries as only Indy can! For young readers, each book contains an index of other books which promote further reading on the particular subject matter that challenges Young Indy in each story! Buy one or the whole set of 8 and let the adventures begin! PRICE EACH: \$2.95-U.S., \$3.45-CAN., \$3.95-FOR.

(L36A) *Young Indiana Jones and the Plantation Treasure* - Indy takes a ride on the Underground Railroad. Destination: Danger!

(L36B) *Young Indiana Jones and the Tomb of Terror* - Will the ancient tomb Indy discovers become his own?

(L36C) *Young Indiana Jones and the Circle of Death* - Indy must battle an evil wizard - or be trapped in a ring of terror!

(L36D) *Young Indiana Jones and the Secret City* - Visit a place that's not on any map - with a guide who's out for blood!

NEW! (L36E) *Young Indiana Jones and the Princess of Peril* - A showaway, a runaway, a rebel... this princess means trouble for Indy!

NEW! (L36F) *Young Indiana Jones and the Gypsy Revenge* - Did the fortune teller lead Indy to treasure - or a trap?

NEW! (L36G) *Young Indiana Jones and the Ghostly Riders* - A mysterious stranger from the misty past... will she help Indy in the future? Set in the land of King Arthur!

NEW! (L36H) *Young Indiana Jones and the Curse of the Ruby Cross* - A family heirloom spells double doom!



(L106B)



(L106C)



LP15



Indiana Jones 10th Anniversary One-Sheet (LP15A)

Celebrate 10 years of Indy with this 27 X 41 one-sheet from Indy's first adventure! Drawn by artist Drew Struzan, this beautiful poster printed on Quincecense cover stock. A true collectors' piece! Price: \$8.00/U.S., \$9.00/CAN., \$10.00/FOR.

Raiders of the Lost Ark Release Poster (LP3)

This 27 x 40 inch reprint is exactly the same as the original. Quantities limited! Price: \$8.00/U.S., \$9.00/CAN., \$10.00/FOR.



LP3

Indiana Jones and the Last Crusade Release Poster (LP2)

This is another 27 x 40 inch original one-sheet. Be sure to complete your collection! Price: \$8.00/U.S., \$9.00/CAN., \$10.00/FOR.



LP1

NEW!

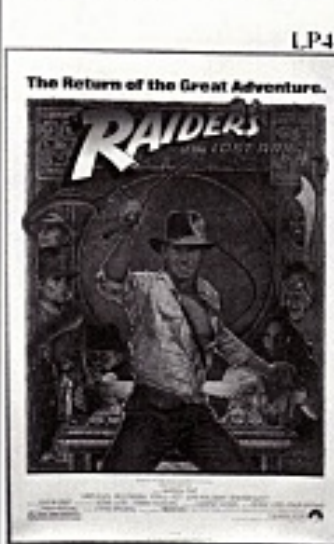
Indiana Jones Poster (LP19)

The man with the hat is back in this beautiful 24x36 full-color poster. Suitable for framing, this collectors' poster of Harrison Ford as Indy would look great on any wall! Price: \$5.00/U.S., \$6.00/CAN., \$7.00/FOR.

NEW

Raiders of the Lost Ark Re-release Poster (LP4)

This 27 x 40 reprint is also the same as the original. Quantities limited. Price: \$8.00/U.S., \$9.00/CAN., \$10.00/FOR.



LP4



Indiana Jones and the Temple of Doom Release Poster (LP6)

Don't wait to order this reproduction because supplies are limited. Price: \$8.00/U.S., \$9.00/CAN., \$10.00/FOR.



Indiana Jones and the Last Crusade Japanese Release Poster (LP7)

This would be a great addition to your collection of Indy Art. Order now! Quantities limited. Price: \$20.00/U.S., \$21.00/CAN., \$22.00/FOR.



L53C



L53B

Indiana Jones and the Last Crusade Posters (L53A-C)

Each of these posters measure 21 x 32 inches and has the Indiana Jones and the Last Crusade logo. Price Each: \$5.00/U.S., \$6.00/CAN., \$7.00/FOR. (L53A) Indy (L53B) Young Indy (L53C) Indy on Horse



L53A

Indiana Jones and the Last Crusade Advance Poster (LP1)

This 27 x 40 original advance one-sheet is perfect for the collector and fan alike. Order now! Price: \$8.00/U.S., \$9.00/CAN., \$10.00/FOR.

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Indiana Jones and the Last Crusade Book on Tape (L47)

William Conrad narrates the story and brings all the excitement of the latest *Indiana Jones* movie thriller on this three-hour recording. Price: \$14.95/U.S., \$15.95/CAN., \$16.95/FOR.



Indiana Jones Pen and Pad Set (L66)

This black pen features the stylized hat and whip symbol in gold and the tan notepad features the same symbol. Price: \$4.95/U.S., \$5.95/CAN., \$6.95/FOR.

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(L33)



(L32)



Indiana Jones and the Last Crusade Pins (L48A-E)

These attractive full color, laminated, die-cut, photo-quality pins are sure to catch everyone's eye. Price:

(L48A) Indy: \$3.00/U.S., \$3.50/CAN., \$4.00/FOR.

(L48B) Large Indy/Prof. Jones Artwork Collage: \$3.00/U.S., \$3.50/CAN., \$4.00/FOR.

(L48C) Small Indy/Prof. Jones Artwork Collage: \$2.50/U.S., \$3.00/CAN., \$3.50/FOR.

(L48D) Indy on Horse: \$2.50/U.S., \$3.00/CAN., \$3.50/FOR.

(L48E) Plane/The Legend: \$2.50/U.S., \$3.00/CAN., \$3.50/FOR.

Indiana Jones and the Last Crusade Magnets (L48AM-L48EM)

These are exactly the same as the pins, except you can stick them on your fridge! Price:

(L48AM) Indy: \$3.00/U.S., \$3.50/CAN., \$4.00/FOR.

(L48BM) Large Indy/Prof. Jones Artwork Collage: \$3.00/U.S., \$3.50/CAN., \$4.00/FOR.

(L48CM) Small Indy/Prof. Jones Artwork Collage: \$2.50/U.S., \$3.00/CAN., \$3.50/FOR.

(L48DM) Indy on Horse: \$2.50/U.S., \$3.00/CAN., \$3.50/FOR.

(L48EM) Plane/The Legend: \$2.50/U.S., \$3.00/CAN., \$3.50/FOR.

Indiana Jones — The Legend Mug (L38)

The Indiana Jones legend continues with this colorful porcelain mug featuring the Plane/The Legend logo. Perfect for home or office. Price: \$4.95/U.S., \$5.95/CAN., \$6.95/FOR.

L38



Lucasfilm Related Patches (L32, L33)

Show the appreciation you feel for the hours of entertainment Lucasfilm has provided you by ordering these Lucasfilm related patches now!

(L33) Lucasfilm Ltd. — \$6.00/U.S., \$6.50/CAN., \$7.00/FOR.

(L32) Skywalker Ranch — \$6.00/U.S., \$6.50/CAN., \$7.00/FOR.

Indiana Jones Patches

Adventure could strike at any time when you wear these colorfully embroidered patches, each displaying the logo from one of the *Indiana Jones* films.

(L71) *Raiders of the Lost Ark* — \$8.00/U.S., \$8.50/CAN., \$9.00/FOR.

(L72) *Indiana Jones and the Temple of Doom* — \$6.00/U.S., \$6.50/CAN., \$7.00/FOR.

(L50) *Indiana Jones and the Last Crusade* — \$5.00/U.S., \$5.50/CAN., \$6.00/FOR.



Indiana Jones and the Last Crusade Postcards (L56)

21 different 4 x 6 inch full-color postcards with scenes from *Indiana Jones and the Last Crusade* make this set of postcards an exciting addition to your Indy collection. Price: \$15.00/U.S., \$16.00/CAN., \$17.00/FOR.

Indiana Jones and the Last Crusade Puzzle (L67)

This 500 piece puzzle from Milton Bradley will keep you busy for hours as you recreate the release poster from Indy's third and final adventure. Price: \$8.95/U.S., \$9.95/CAN., \$10.95/FOR.



(L71)



(L72)



(L50)

Indiana Jones and the Last Crusade Hats (L58B,C,H,I)

Don't step into another adventure without one of these four Indiana Jones fedoras. It's the perfect way to top off your next excursion into excitement! Order Now!

(L58B) Fedora, brown 100% wool felt, pinch front with ribbon band & bow — Price: \$35.00/U.S., \$36.00/CAN., \$37.00/FOR.

(L58C) Fedora, brown genuine fur felt, pinch front with ribbon band & bow — Price: \$78.00/U.S., \$79.00/CAN., \$80.00/FOR.

(L58H) Indiana Jones Big Brim Twill Safari, khaki color with Indy pin — Price: \$34.95/U.S., \$35.95/CAN., \$36.95/FOR.

(L58I) Indiana Jones Sisal Straw with Indy pin on grosgrained band — Price: \$25.00/U.S., \$26.00/CAN., \$27.00/FOR.

NOTE: To select your correct hat size just measure the circumference of your head in inches and match it up to the following chart: Inches: (21 1/2-21 3/4 = S), (22 1/4-22 1/2 = M), (23-23 1/4 = L), (23 1/2-24 = XL) Hat Sizes: S-(6 1/2-6 3/4), M-(7-7 1/4), L-(7 1/2-7 3/4), XL-(7 3/4-7 7/8).

Indiana Jones Embroidered Cap (L68)

This long-billed beige cotton twill cap features the Indiana Jones logo with a plane circling the Earth. Embroidered in five colors. Price: \$15.00/U.S., \$16.00/CAN., \$17.00/FOR.



Indiana Jones Khyber-Bowie Knife (L44)

Folks, this is the real thing! This 24" inch knife features an 18" inch stainless steel Khyber-Bowie Style blade (with the Indiana Jones signature etched on one side) with a solid brass spine, a 6 inch dark brown hardwood handle, a sculpted solid brass finger guard and eagle head pommel and comes with a heavy-duty leather sheath. We will require a release that says you are at least 18 years of age to purchase this product. Price: \$99.95/U.S., \$102.95/CAN., \$104.95/FOR.

B



Indiana Jones Leather Rucksack/Duffle Bags (L37A-B)

Travel in style with these luxurious Indiana Jones top grain soft leather rucksacks and duffle bags. The rucksack (measuring 17.5" X 10" X 10") has an easy access back zipper pouch, double adjustable belt strap plus a handy rope top tie. The duffle bag (measuring 15.5" X 12" X 6.5") has an adjustable leather shoulder strap and the inside has a water repellent nylon lining. Price (Each): \$75.00/U.S., \$76.00/CAN., \$77.00/FOR.

(L37A) Indiana Jones Leather Rucksack
(L37B) Indiana Jones Duffle Bag

Indiana Jones Bandana (L65)

Wipe the sweat from your brow or keep the dust out of your hair with this dark green bandana featuring a print in three colors. Price: \$4.95/U.S., \$5.45/CAN., \$5.95/FOR.



H

NEW



Indiana Jones 'Her Fanny Pack (L47)

Perfect for lake trips, hikes or simply a walk through the local mall. Price: \$19.95/U.S., \$20.95/CAN., \$21.95/FOR.



Indiana Jones Adventure Kit (L69)

Your kit includes a zipper pack with an adjustable strap, a plastic visor with a sun band and flip-down sun-shades, a digital watch, an AM/FM clip-on radio with ear plugs, and a safari shirt (only available in X-large), and a fanny pack with adjustable strap! All six items have the *Papa/Indiana Jones* and the *Last Crusade* logos and are mostly khaki in color. This is a one-of-a-kind collectible! Quantities limited. Order Now! \$35.00/U.S., \$36.00/CAN., \$37.00/FOR.

NEW!

Indiana Jones and the Last Crusade Leather Jacket (L59A)

This is the same style leather jacket seen on Indy in all three movies. The jacket is brown leather (barrier cow distressed, 27 1/2 inch length, concealed zipper fly front, adjustable side buckles, inverted back with side pleats. AVAILABLE IN MEN'S SIZES: S, M, L & XL. (This jacket runs on the large side! If you would normally wear a large, order a medium!) Price: \$295.00/U.S., \$300.00/CAN., \$305.00/FOR.



NEW PRICE!

(L69)



Star Wars Masks (L26A-G)

These fantastic replicas from the Star Wars saga can be proudly displayed at home or worn to the next galactic party! Price:

(L26A) Darth Vader (Plastic)
\$58.00/U.S., \$59.00/CAN., \$60.00/FOR.

(L26B) Stormtrooper (Plastic)
\$72.00/U.S., \$73.00/CAN., \$74.00/FOR.

Star Wars Trilogy Postcards

Relive the adventure of the Star Wars saga when you mail these postcards depicting various scenes from each film to your friends. Each set also contains a postcard of the film's movie poster. PRICE:

SW Set (11 postcards)
\$7.50/U.S., \$8.50/CAN., \$9.50/FOR.

ESB Set (7 postcards)
\$5.00/U.S., \$6.00/CAN., \$7.00/FOR.

ROTJ Set (7 postcards)
\$5.00/U.S., \$6.00/CAN., \$7.00/FOR.

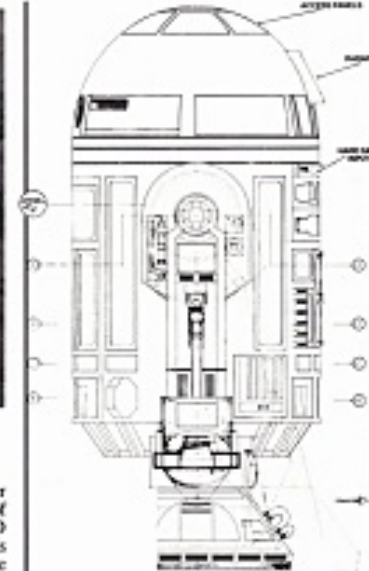
STAR WARS



Yoda Hologram Watch (LYW)

This watch was created by taking a laser photograph of a 3-dimensional sculpture of Yoda and allows you to see Yoda in 3D from several different angles! Order this unique collectible now, and the Force will be with you...always. Price: \$35.00/U.S., \$36.00/CAN., \$37.00/FOR.

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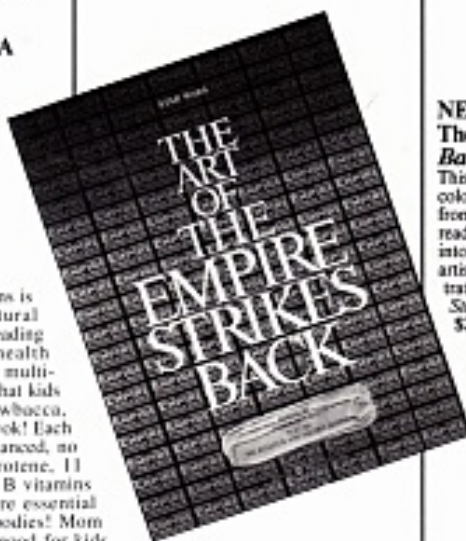
Star Wars Blueprints (L22)

Features many of the designs (Sandcrawler, R2-D2, etc.) used in Star Wars! A must for any collector! Price: \$6.95/U.S., \$7.95/CAN., \$8.95/FOR.

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MASTER-
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ONLY!

NEW! Star Wars Multivitamins (L116)

The new Force in multivitamins is here! Manufactured by Natural Balance - one of the nation's leading suppliers of vitamins and health supplements, these Star Wars multivitamins come in 6 fun shapes that kids will love - Luke, Yoda, Chewbacca, Leia, R2-D2, and Wicket the Ewok! Each tablet is complete and well-balanced, no artificial sweeteners, beta carotene, 11 vitamins plus vitamin C, more B vitamins than any other brand and more essential nutrients for strong-growing bodies! Mom will love the fact that they're good for kids and kids love them because they taste good and look like Star Wars characters. Shipped in a colorful box featuring 3PO and R2, each bottle holds 60 tablets and is safety sealed for your protection! PRICE PER BOTTLE: \$6.00/U.S., \$7.00/CAN., \$8.00/FOR.



NEW! The Art Of The Empire Strikes Back (L108)

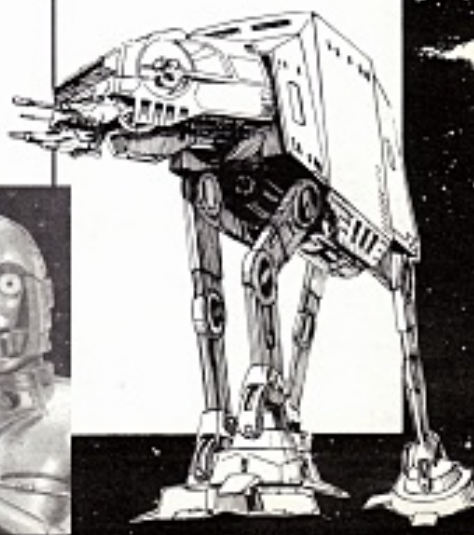
This gorgeous 176 page book features full-color pre-production illustrations and photos from the blockbuster film. It displays for the reader all the pre-production art that went into the design and look of Empire by such artists as Ralph McQuarrie. Lavishly illustrated, this is definitely a MUST for your Star Wars collection! Price: \$19.95/U.S., \$20.95/CAN., \$21.95/FOR.

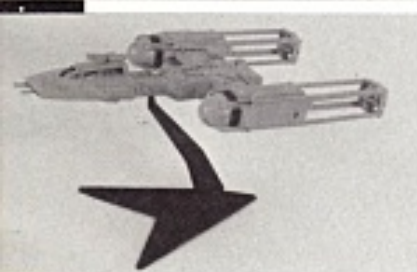
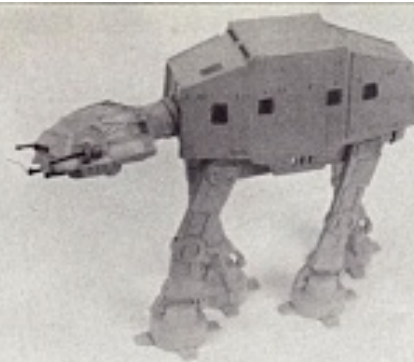
STAR WARS T-Shirts!

Imperial Walker T-Shirt (L78A)
Relive the Imperial attack on Hoth with this dramatic black, 100% cotton T-shirt. Available in adult sizes S, M, L & XL. Price: \$12.95/U.S., \$13.95/CAN., \$14.95/FOR.

C3PO Anatomy T-Shirt (L78B)
Learn how to design droids the easy way with this 100% cotton T-shirt. Available in adult sizes S, M, L & XL. Price: \$12.95/U.S., \$13.95/CAN., \$14.95/FOR.

R2D2 Anatomy T-Shirt (L78C)
If you prefer less talkative droids, try this 100% cotton R2D2 Anatomy T-shirt. Available in adult sizes S, M, L & XL. Price: \$12.95/U.S., \$13.95/FOR.





Star Wars Model Kits (L25A-L25K)

- (L25A) Snowspeeder \$8.95/U.S., \$9.95/CAN., \$10.95/FOR.
- (L25B) Star Destroyer \$11.95/U.S., \$12.95/CAN., \$13.95/FOR.
- (L25C) Tie Fighter \$8.95/U.S., \$9.95/CAN., \$10.95/FOR.
- (L25D) Millennium Falcon \$16.95/U.S., \$17.95/CAN., \$18.95/FOR.
- (L25E) X-Wing Fighter \$8.95/U.S., \$9.95/CAN., \$10.95/FOR.
- (L25F) AT-AT \$7.95/U.S., \$8.95/CAN., \$9.95/FOR.
- (L25G) Speeder Bike \$6.95/U.S., \$7.95/CAN., \$8.95/FOR.
- (L25H) Tie Interceptor (Snap-Kit) \$5.95/U.S., \$6.95/CAN., \$7.95/FOR.
- (L25I) X-Wing Fighter (Snap-Kit) \$5.95/U.S., \$6.95/CAN., \$7.95/FOR.
- (L25J) A-Wing Fighter (Snap-Kit) \$5.95/U.S., \$6.95/CAN., \$7.95/FOR.
- (L25K) Y-Wing Fighter (Snap-Kit) \$5.95/U.S., \$6.95/CAN., \$7.95/FOR.



(L28)



PATCHES!



(L73)



(L74)



(L77)



(L79)



(L76)



(L75)

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Star Wars Patches (L28, L73, L74, L75, L76, L77)

The Force will be with you when you order these beautifully embroidered Star Wars Patches.

- (L28) Star Wars 10th Anniversary \$5.00/U.S., \$5.50/CAN., \$6.00/FOR.
- (L73) Star Wars \$4.00/U.S., \$4.50/CAN., \$5.00/FOR.
- (L74) A New Hope \$8.00/U.S., \$8.50/CAN., \$9.00/FOR.
- (L75) Empire Strikes Back \$4.00/U.S., \$4.50/CAN., \$5.00/FOR.
- (L76) Return of the Jedi \$6.00/U.S., \$6.50/CAN., \$7.00/FOR.
- (L77) Return of the Jedi w/ Yoda \$8.00/U.S., \$8.50/CAN., \$9.00/FOR.
- (L79) Empire Strikes Back 10th Anniv. \$8.00/U.S., \$9.00/CAN., \$10.00/FOR.



(LP9)

All posters measure 27 x 41 inches unless otherwise indicated, and are mailed in a sturdy tube.

10th Anniversary Star Wars Style-B Poster (LP9)

This beautiful limited edition Drew Struzan poster is printed on 100% rag archival paper, and is a perfect addition to any collection. Get it now! Price: \$50.00/U.S., \$51.00/CAN., \$52.00/FOR.



10th Anniversary Empire Strikes Back Style-A Poster (LP8)

Artist Larry Noble created this poster over ten years ago, but it was never produced. Add it to your collection now! Quantity limited. Price Unsigned: \$8.00/U.S., \$9.00/CAN., \$10.00/FOR. Price Signed: \$25.00/U.S., \$26.00/CAN., \$27.00/FOR.



The Empire Strikes Back 10th Anniversary Silver Mylar Poster (LP10)

Another rare collectible for your collection! This poster has been limited to 1000. Order yours today! Price: \$50.00/U.S., \$51.00/CAN., \$52.00/FOR.



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NEW!

Return of the Jedi Collage Poster (LP13)

Relive the excitement of the third Star Wars film with this poster depicting many of the scenes from *Return of the Jedi*. Price: \$5.00/U.S., \$6.00/CAN., \$7.00/FOR.



Empire Strikes Back Poster (LP12)

This beautiful 24 x 33 inch poster featuring colorful artwork of the *Empire Strikes Back* is a perfect addition to any collection. Price: \$8.00/U.S., \$9.00/CAN., \$10.00/FOR.

10th Anniversary Empire Strikes Back Gold Mylar Poster (LP5)

This gorgeous poster has been limited to 500 to keep them a very rare collectible. Order now! Quantity limited. Price: \$100.00/U.S., \$101.00/CAN., \$102.00/FOR.



(L20B)



NEW!

Return of the Jedi Cast Poster (LP14)

Help crush the Empire when you buy this Jedi Poster, featuring the heroes of the rebellion on Endor. Price: \$5.00/U.S., \$6.00/CAN., \$7.00/FOR.



(L20A)



(L20C)

Star Wars Trilogy Movie Posters (L20A-C)

These are 24" x 36" inch reproductions of the release posters from our favorite film trilogy. Order Now! Price Each: \$8.00/U.S., \$9.00/CAN., \$10.00/FOR.



STAR WARS ROLEPLAYING



Star Wars Roleplaying Game (L80)

Everything you need to enter the Star Wars universe in this book + rules, yet detailed enough to be the most avid fan. Price: \$20.00/U.S., \$21.00/CAN., \$22.00/FOR.



Star Wars Sourcebooks (L81A-C)

A wealth of useful and fascinating information on the Star Wars universe can be found in these source books. Price: \$20.00/U.S., \$21.00/CAN., \$22.00/FOR.

- (L81A) Star Wars Sourcebook
- (L81B) Imperial Sourcebook
- (L81C) Rebel Alliance Sourcebook

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& VISA ONLY!

Star Wars Roleplaying Adventures (L83-L84M)

- (L83) *Tatooine Mayhem*: Ruthless bounty hunters, rebel agents, and an Imperial Star Destroyer clash in the hunt for an elusive hero in the desert wastes of Tatooine. Price: \$10.00/U.S., \$11.00/CAN., \$12.00/FOR.
- (L84A) *Sinkforce: Shantipole*: Battle Imperial Starfighters in the vastness of space, chase deadly probes through asteroid storms, and go up against a heavily-armed escort frigate in this explosive Star Wars Adventure. Price: \$10.00/U.S., \$11.00/CAN., \$12.00/FOR.
- (L84B) *Battle for the Golden Sun*: On the legendary water world of Sadr, warring high priests, a missing Alliance agent, and Imperial shock troops become entangled in the search for the mystical secret of the Golden Sun. Price: \$10.00/U.S., \$11.00/CAN., \$12.00/FOR.
- (L84C) *Starfall*: Nine hundred meters of twisted, battle-torn Star Destroyer stand between Rebel heroes and freedom in this disaster-filled Star Wars adventure. Price: \$10.00/U.S., \$11.00/CAN., \$12.00/FOR.
- (L84D) *Outspace*: Only with the help of their captured Imperial prisoners can the Rebels find a way out of outspace before something else finds them. Price: \$10.00/U.S., \$11.00/CAN., \$12.00/FOR.



(L84E) *Scavenger Hunt*: The Rebels find themselves mediating between two warring races of galactic garbage collectors. Price: \$10.00/U.S., \$11.00/CAN., \$12.00/FOR.

(L84F) *Riders of the Marauder*: A mission to rendezvous with a top Rebel spy goes wrong. Price: \$10.00/U.S., \$11.00/CAN., \$12.00/FOR.

(L84G) *Outspace II: Invasion*: The dread Charon, destroyers of worlds, have found their way into outspace! If they are not stopped, the galaxy will surely die. Price: \$10.00/U.S., \$11.00/CAN., \$12.00/FOR.

(L84H) *Crisis on Cloud City*: A restful stop at Bespin's Cloud City becomes a murder mystery that the Rebel heroes must solve before the city in the clouds is destroyed. Price: \$10.00/U.S., \$11.00/CAN., \$12.00/FOR.

(L84I) *Black Ice*: The Empire will do everything in its power to protect her. The Rebels must take her — or die in the attempt! Price: \$10.00/U.S., \$11.00/CAN., \$12.00/FOR.

(L84J) *Scoundrels Luck*: It started as a simple planetfall on Ord Mantell for some rest and relaxation. But now the Princess is missing, and a knee-high droid is challenging Han to a transgalactic race — With Leia's life as the prize! Price: \$13.00/U.S., \$14.00/CAN., \$15.00/FOR.

(L84K) *Game Chambers of Qarad*: This new Star Wars adventure from West End Games is in stock, but was not available for preview. Don't keep that from letting you order now! Price: \$10.00/U.S., \$11.00/CAN., \$12.00/FOR.

(L84L) *Ice Coordinates*: Another Star Wars adventure in stock, but unavailable for preview. Price: \$10.00/U.S., \$11.00/CAN., \$12.00/FOR.

(L84M) *Death in the Undercity*: Another Star Wars adventure in stock, but unavailable for preview. Price: \$10.00/U.S., \$11.00/CAN., \$12.00/FOR.

(L85) *Star Warriors Board Game*: This simple to learn, yet highly accurate board game allows you to recreate the great space battles from the Star Wars saga. Price: \$25.00/U.S., \$26.00/CAN., \$27.00/FOR.

(L86) *Assault on Hoth Board Game*: Fast-paced action pits the attacking Imperial Army against the defending Rebel forces. Price: \$25.00/U.S., \$26.00/CAN., \$27.00/FOR.

(L93) *Battle for Endor Board Game*: This solitaire board game uses the unique card and combat system developed in *Assault on Hoth* to recreate the epic battle from *Return of the Jedi*. Price: \$25.00/U.S., \$26.00/CAN., \$27.00/FOR.

(L94) *Escape from the Death Star Board Game*: Take the role of one of the heroes and find your way out of the battle station before the Imperials close in. Price: \$25.00/U.S., \$26.00/CAN., \$27.00/FOR.

Star Wars Miniatures (L87A-L87N)

These sets of ten (unless otherwise indicated) role playing miniatures are perfect to bring your battles between the Rebel Forces and the Empire to life. Price Each: \$12.00/U.S., \$13.00/CAN., \$14.00/FOR.

- C. Bounty Hunters
- D. A New Hope
- E. The Empire Strikes Back
- G. Rebel Characters
- H. Cantina Aliens
- I. Return of the Jedi
- J. Jabba's Palace (8 Figures)
- K. Rancor Pit (2 Figures)

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- Price Each: \$4.95/U.S., \$5.95/CAN., \$6.95/FOR.
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- P. Han, Chewie, Leia
- Q. Stormtroopers
- R. Rebel Troopers
- S. Users of the Force
- T. Pilots and Gunners
- U. Imperial Crew
- W. Heavy Blaster



Star Wars Galaxy Guides (L92A-F)

(L92A) *Galaxy Guide 1: A New Hope*: Detailed creature and character profiles from the first Star Wars movie. Price: \$13.00/U.S., \$14.00/CAN., \$15.00/FOR.

(L92B) *Galaxy Guide 2: Yavin & Bespin Planet Profiles*. Price: \$13.00/U.S., \$14.00/CAN., \$15.00/FOR.

(L92C) *Galaxy Guide 3: The Empire Strikes Back*: Peek at the second Star Wars movie, featuring heroes like the Hoth Rebels and Lando Calrissian, plus villains like General Veers and bounty hunter Boba Fett. Price: \$13.00/U.S., \$14.00/CAN., \$15.00/FOR.

(L92D) *Galaxy Guide 4: Alien Races*: Join us on an excursion into the bizarre world of Star Wars aliens. Price: \$13.00/U.S., \$14.00/CAN., \$15.00/FOR.

(L92E) *Galaxy Guide 5: Return of the Jedi*: This film is detailed in an 80-page galaxy guide. Price: \$13.00/U.S., \$14.00/CAN., \$15.00/FOR.

(L92F) *Galaxy Guide 6: Tramp Freighters*: This Star Wars supplement contains information on free traders (such as Han Solo), rules for designing and upgrading light freighters, trading, smuggling, and more! Price: \$13.00/U.S., \$14.00/CAN., \$15.00/FOR.



Star Wars Lightsaber Dueling Pack (L88)

Lightsabers clash as Luke Skywalker battles Darth Vader for the fate of the galaxy. Price: \$12.00/U.S., \$13.00/CAN., \$14.00/FOR.

Star Wars Starfighter Battle Book (L89)

This two-player game pits a Rebel X-wing starfighter against an Imperial TIE Interceptor in a challenging game of space combat. Price: \$25.00/U.S., \$26.00/CAN., \$27.00/FOR.

Star Wars Rules Companion (L91)

This supplement contains advanced rules for the Star Wars Roleplaying Game! Price: \$10.00/U.S., \$11.00/CAN., \$12.00/FOR.



New Roleplaying Adventures!!

(L84V) *Star Wars: Gamemaster Kit*: In the far-off Trax Sector of space, the Empire plans a bold new step: the construction of a massive resupply base for its fleet, which will allow Imperial Troops to strike across outlying worlds. Only your Rebel band have a sliver of chance of preventing this nightmare! This 64-page book includes a revised Gamemaster Screen, updated to include data from the *Star Wars Rules Companion*, an 8 episode *Star Wars* campaign and a *Star Wars Miniatures* battle scenario. Price: \$12.00/U.S., \$13.00/CAN., \$14.00/FOR.

(L84Q) *Planets of the Galaxy, Volume One*: Visit the most interesting and dangerous planets in the galaxy! This book provides detailed explanations of climate and geography, native civilizations, economics, as well as providing numerous adventure hooks for each world. This 80 page book also includes a section on world creation for your own adventures. Price: \$13.00/U.S., \$14.00/CAN., \$15.00/FOR.

(L84S) *Domain of Evil*: This Star Wars adventure takes a group of Rebels to a terrifying swamp planet that holds a mysterious secret. It is an evil place, the home of the nexus of the Dark Side of the Force. Can the Rebels survive the horrors of a swamp gone mad? May the Force be with them! 64 page book. Price: \$10.00/U.S., \$11.00/CAN., \$12.00/FOR.

(L84R) *Graveyard of Alderaan*: Once it was a paradise world. Now all that remains of Alderaan is a shattered field of rock. It is called the Graveyard, and rumors of Jedi artifacts, ghost ships and haunted ruins work their way from cantina to spaceport with surprising regularity. This Star Wars adventure takes a group of Rebels into the Graveyard — but only their skills, courage, and the Force will get them out alive! 64 page book. Price: \$10.00/U.S., \$11.00/CAN., \$12.00/FOR.

(L84D) *Cracken's Rebel Field Guide*: Technology. Learn to use it or be used by it. In the Galactic Civil War, the Empire has all the advantages. More troops. More weapons. Better equipment. The Rebel Alliance has to rely on the resourcefulness of its troops and their ability to make do with what is at hand. Alliance General Airen Cracken, a decorated veteran of many battles, teaches Rebel soldiers how to survive in the field where the best weapon is one's wits. 80 page book. Price: \$13.00/U.S., \$14.00/CAN., \$15.00/FOR.

(L84T) *Death Star Technical Companion*: Learn all the secrets of the Empire's most devastating weapon, the Death Star! Every facet of the space station is explained, including weaponry, troops and command organization. Incorporate the Death Star into an existing campaign, or use the layout and statistics of individual sections for Imperial bases throughout the galaxy. Includes detailed information on using the Death Star in the roleplaying game and excerpts from Grand Moff Tarkin's data journals. 96 page book. Price: \$15.00/U.S., \$16.00/CAN., \$17.00/FOR.

(L84U) *Planet of the Mist*: The rebels must take cover in the swamps of Marza, where they discover a mysterious alien race named the Sekt. Not only must the rebels escape, but they must save the Sekt from extinction. And the only way to do that is to penetrate the hidden Imperial hyperbaric plant and disable it, despite the Imperial swamp troopers and much more! Price: \$10.00/U.S., \$11.00/CAN., \$12.00/FOR.

LUCASFILM Ltd

MERCHANDISE



(L104)

NEW!! ILM T-Shirts (L103-105)

You wanted it, now it can be yours! By popular demand, The Lucasfilm Fan Club has three different brand-new T-shirts for ILM (Industrial Light & Magic) —

Lucasfilm's special effects wizard! Order these popular shirts now and create magic of your own! NOTE: All these shirts are available in adult sizes S, M, L & XL.

(L103) ILM Crew Shirt — this beautiful black T-shirt has Industrial Light & Magic graduating from blue to silver on the front and the back reads "Visual Effects Crew." Price: \$14.95/U.S., \$15.95/CAN., \$16.95/FOR.

(L104) ILM Logo Shirt — This is the most requested shirt! The ILM "Mapican" logo printed in full color on the front of this beautiful white shirt while the back has the words "Industrial Light & Magic, Marin Co. California." Price: \$14.95/U.S., \$15.95/CAN., \$16.95/FOR.

(L105) ILM Triangle Shirt — this gorgeous black shirt reads "Industrial Light & Magic" with the silver ILM letters intertwined with an orange, pink and blue triangle. A real eye-catching shirt! Price: \$14.95/U.S., \$15.95/CAN., \$16.95/FOR.

(L105)



(L103)

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STAR WARS YOUNG READER SERIES:

A New Generation of Fans Discovers The "Force"

By Pamela Roller

The Prophets of the Dark Side have foretold that a new Emperor will soon arise, and on his hand he shall wear an indestructible symbol of evil — the glove of Darth Vader!" — *The Glove of Darth Vader*, by Paul and Hollace Davids.

Yes, it's true! The evil Empire has risen from the ashes of the exploded Death Star. Now, it's up to a new generation of Jedi Knights and Alliance rebels to defeat the evil Dark Side!

Young readers, not even born when the original movie blasted into theaters, can now enjoy the magic of *Star Wars*. Within the pages of the new *Star Wars* young readers book series, Jedi Knight "wannabes" will discover plenty of bone-chilling danger and heart-stopping excitement.

Published by Bantam Skylark, the series includes six new adventures involving the memorable characters from the films, plus a menagerie of new heroes and villains. The first three books in the series, *The Glove of Darth Vader*, *The Lost City of the Jedi* and *Zorba the Hutt's Revenge*, are currently in bookstores. The last three will be available next spring. Each edition of the series furthers the *Star Wars* saga, so the books are designed to be read in sequence. The books are geared for children ages 8 and up.

Benton Jew, Karl Kesel and June Brigman all of Industrial Light and Magic bring the characters to life with their illustrations. Acclaimed artist, Drew Struzan, best known for his movie posters — *Hook*, the *Indiana Jones* series, *Star Wars*, to name a few — created the cover art for the series.

The husband and wife team of Paul and Hollace Davids is the creative "force" behind these books. Their first novel, *The Fires of Pele*, was published in 1986.

A film buff since childhood, Paul studied at the American Film Institute

and later wrote for science fiction movie pioneer, George Pal. Paul's current projects include serving as an executive producer of an HBO drama based on the book, *UFO Crash at Roswell*.

Hollace is the former coordinator for the FILMEX Society for the L.A. International Film Exposition. She has a master's degree in counseling. Currently, she is vice president of publicity and special events for Tri-Star Pictures.

Paul and Hollace recently took time out



The new *Star Wars* novels feature the art of Drew Struzan on the cover.

How did the two of you become involved writing these books?

PAUL: We worked really closely with Lucy Autrey Wilson, Director of Publishing for LucasArts. She was the main contact at Lucasfilm. One of the things that helped us get this assignment was that Larry Kasdan had done a quote about our first book, *The Fires of Pele*, praising it considerably. Some might have said (Lucasfilm) could have gotten writers who had published a lot more children's books than we had. But...could those other writers say that Larry Kasdan, the writer of two of the *Star Wars* movies, loved their work?

That helped us. I also had been both a writer and the production coordinator of *The Transformers* show, which was cast entirely of robots who travel planet to planet. So, it helped make the leap into *Star Wars*, with its droids, a very smooth transition for me.

Why do you think the *Star Wars* series has remained so popular?

HOLLACE: It was a series with characters that people liked and could identify with, and it was exciting.

PAUL: Primarily the characters. You felt you got to know them so well. They had a life of their own. It also had a philosophy behind it...the Force.

How much control does Lucasfilm have over what you write?

HOLLACE: When we do any of our writing, it's all looked over to make sure it fits into the spirit of *Star Wars*, that there's nothing incorrect or incompatible with the stuff they've already done.

PAUL: We go through lengthy approval processes with Lucasfilm and Bantam, in which the ideas are looked at — the stories, the characters, the concept — at every level, to make sure nothing is inconsistent and that it all fits.

What are some of the challenges you faced in creating the new *Star Wars* universe?

PAUL: The challenge we had from the outset was to take the stories from the point of the ending of *Return of the Jedi*. Timothy Zahn's adult novel series deliberately says it begins five years after *Return of the Jedi*. Our series bridges the gap in there.

We've also tried to be very faithful to the relationships of the characters in the movies. And the humor has been very important to us.

Another challenge we had was to pick up the pieces of the Empire and perpetuate it,

which we've done in *The Glove of Darth Vader*.

What specific things did you do to tailor these books to a younger audience?

PAUL: First, I'd like to say what we DIDN'T do. We didn't come up with simple plots as a solution to that problem. Our plots are as twisting, convoluted and interesting as they would be for adult novels.

HOLLACE: We had space limitations and language limitations. Sometimes the sentences are simpler. None of the language is above the reader's level. That's what encouraged us to put in a glossary and pictures of all the characters in each book. They help the reader keep everything straight. It's a very big universe, and there are so many aliens and Empire people and rebels...

PAUL: ...and new equipment. We've invented new weapon systems, new vehicles. So, by having the glossary you can refer to that and have access to...

HOLLACE: ...keeping everybody straight. And I think having the pictures gives you a visual picture as you are reading the book.

PAUL: To give it a slant toward the young readers, we also wanted to introduce a kid into the *Star Wars* universe. We have a boy whose name is Ken. He grew up in an underground city called the Lost City of the Jedi. He was raised by droids. He doesn't know who his parents are. It's a mystery to him, much like it was for Luke. He wonders: his name being Ken, does that mean he's related to Obi-Wan Kenobi?

The books are for young readers and yet they aren't childish, are they?

PAUL: These books don't aim down at the reader at all. They aim up and they ask the reader to take a leap up into the world of books.

In the first book you introduce the Whaladons, an endangered species that is being destroyed by the Empire. Is concern for the environment an important part of these books?

PAUL: Yes. Five of the six books touch on different environmental issues.

HOLLACE: But they're not the main themes. They're part of the story. Paul and I and the people at Lucasfilm feel that this is a wonderful form to not only entertain and excite...but also to teach them about the environment.

What are some of the other themes you explore?

PAUL: One of the interesting themes that runs through all the *Star Wars* is evil and what causes it. Why a Jedi Knight like Anakin Skywalker would become Darth Vader. And how he redeems himself by helping Luke. We use evil in new ways. We have a new Emperor, Trioculus...he's like a Wizard of Oz, who's not who he claims to be. We have also created the Prophets of the Dark Side. The leading prophet...has a network of spies who, through evil means, make his prophecies come true.

HOLLACE: One of the other key themes we have in the books is about your heritage or parentage — where you come from. That was a theme we picked up from the *Star*



Wars movies — the surprise of Luke and Leia turning out to be a brother and sister, their father being Darth Vader. In this case, we have: Who is Ken? Who are his parents? Who is Trioculus?

All of this leads to the real message: No matter who you are or where you come from, you have some hand in your destiny. We want the kids to read the books and identify with the characters and what they are going through, so it means something to them. The movies had a big impact on a generation of people. That's the nice thing about the books. They are a re-application of this material to another generation.

Have you had any difficulty creating the storylines or characters?

PAUL: No. We both have rich imaginations. We bounce ideas back and forth. One of us will have part of an idea, so the other will take it the next step. Then, the ball bounces back to the other person, who says, 'okay, if that's the way it's going to be, let's add this twist over here.' We never run out of ideas. I think that we have the

imagination to carry this on for many, many books if the desire is there in the marketplace.

You both have very successful careers in the film industry. When do you find time to write?

PAUL: It's taken a lot of night and weekend work, particularly on Hollace's part, because she is a vice president at TriStar. We both find this so much fun. We enjoy it so much; it's entertaining to us.

Will there be more books in the series after the six are published?

HOLLACE: Our hope is they'll want us to do more. I think it would be nice to continue using this as a way to encourage kids to read more. In the past, I've worked with kids with learning disabilities and we also have two children. So, teaching and reading are very important to us as writers. These books are a way to keep kids tuned



Authors Hollace and Paul Davids.

into reading and not just swept away by the video games. With the literacy problem in the country and the problems in the educational system, creating a series of children's books that kids can become loyal followers of will help them to be interested in reading.

How much of an influence has George Lucas been on your work?

PAUL: We never lose sight of the fact that George Lucas is the creator of *Star Wars*. He created those characters. He created this universe.

What we're doing is building on what he created. So, his genius is very much the building block that made all of this possible. We come at this as very big George Lucas fans. We grew up idolizing him, loving his imagination and loving his films.

So, we were able to approach this whole project as a work of love. That's what makes all the difference. It's not just a job for us. We feel we have a duty to help keep *Star Wars* alive and help make it as good as it can be!

UNCOVERING THE HISTORY BEHIND YOUNG INDY

PART TWO

By Dan Madsen

Through the course of *The Young Indiana Jones Chronicles*, Young Indy comes face to face with some of the greatest people in the history of the 20th century: he learns about the value of life from Albert Schweitzer, he learns about love from Sigmund Freud, art from Picasso and archaeology from Lawrence of Arabia, just to name a few. Like Indy, we discover that these are exciting, captivating people, driven by powerful ideas and ideals.

The series brings these historical figures to life for us as we learn what made these colorful characters legendary. The following feature highlights some of these real "people from the past" that Indy meets and lists their historical accomplishments - one from the first season of episodes and the other from the current second season. What have these people done to deserve such an important place in the history books? Hopefully, you'll find some of these people so fascinating that you'll want to read more about them. Of course, your local library is the best place to start uncovering the exciting events in history and the people who were instrumental in putting those events in motion.

THEODORE "TEDDY" ROOSEVELT

Theodore Roosevelt became the 26th president of the United States after the death by assassination of William McKinley, on September 14, 1901; he was elected to the office in his own right in 1904, serving until 1909. Roosevelt was also a writer, explorer and soldier. Nicknamed, "Teddy," Roosevelt was a big man in both stature and in spirit and dominated the era in the nation's history that he lived. He was born a competitor against both nature and his fellow man, and he used that same enormous energy in public life.

Born into an old and prosperous Dutch family in New York City on October 27th, 1858, he grew up rather frail and suffering from asthma. His father had a tremendous influence over him, and helped to build his confidence in his abilities and his mind. Though he was a physical weakling

during his youth, he developed a rugged physique by persistent exercise and became a lifelong advocate of strenuous activity. Roosevelt received an excellent education from private tutors growing up (much like Indy's Helen Seymour), and graduated from Harvard in 1880, still unsure of his life's work. In that year, he married Alice H. Lee, a woman from Massachusetts. Her untimely death in 1884, only hours after his mother had died, left Roosevelt further wondering where his life would take him. But in less than three years, he married Edith Kermit Carow, with whom he lived the rest of his life.

At the young age of 23, Roosevelt ran for the New York State Assembly, in which he soon became one of the Republican leaders, known for his opposition to corrupt politics. He served three one-year terms in the Assembly. After living as a rancher in the Dakota territory for two years, he reentered public life in 1886 by running for mayor of New York City, finishing

last in a three-way race. His writing career took off in the late 1880's when he wrote, among other works, several biographies and the first two volumes of his well-researched *Winning of the West*.

But politics was Roosevelt's main passion in life and in the next 10 years, his political career blossomed. In 1895, he became president of New York City's Board of Police Commissioners. After 2 years, he journeyed to Washington, D.C. to become assistant secretary of the Navy under President William McKinley. When war was declared on Spain in 1898, it was "Teddy" Roosevelt that abruptly resigned his position and organized the first Volunteer Cavalry, known as the Rough Riders, and took them to Cuba that year.

With little respect for Army red tape and even orders, his colorful exploits, especially in the battle of Santiago, made him a national hero. His sudden fame and reputation opened the door for his nomination as governor of New York in 1898. As governor of New York from 1899 to 1900, the position prepared him well for high office in Washington. He was nominated as President McKinley's running mate in 1900 as they went on to win the election.

After the assassination of President McKinley in 1901, Roosevelt assumed the office. It soon became apparent that a new lifestyle had been introduced at the White House. Guest lists were expanded to include cowboys, prize-fighters, explorers and distinguished artists. Young, college-educated men were appointed to administrative positions. In his years as President of the United States, certain new directions for the country were established. Disturbed, as were others, by the growing power



Teddy Roosevelt (James Gammon) takes Young Indy (Corey Carrier) on an African expedition in *The Young Indiana Jones Chronicles*. Roosevelt was a man of great character and has been immortalized with the faces of other presidents on Mt. Rushmore.

of large corporations, Roosevelt ordered the Justice Department to bring suit under the Sherman Anti-Trust Act of 1890 against the Northern Securities Company, a railroad monopoly in the northwest. This suit launched a "trust-busting" crusade against big business that would carry over into Roosevelt's second administration. Roosevelt pursued his policy of "trust-busting" by bringing suit against 43 other major corporations during the following seven years. In 1902, he set another important precedent by intervening in the anthracite coal strike. When the strike threatened to result in cold homes, schools, and hospitals, he requested that representatives of capital and labor meet

(Continued on page 13)

SUPER STAR WARS™



Above: A sampling of some of the incredible graphics you'll see when playing LucasArts Games new *Super Star Wars*.

Two new exciting *Star Wars* games are expected to be released this year from LucasArts Games. Packed with even more excitement than their previous *Star Wars* releases, these two new games promise to give you hours of pure entertainment!

First for release, in November of '92, is LucasArts first super Nintendo game, *Super Star Wars*, which utilizes SNES's technology to its fullest capacity, combining exciting game play with astounding visuals and sound.

Super Star Wars takes the best elements from *Star Wars* — the engaging heroes, the horrific aliens, the terrorizing Imperial forces, the thrilling flying and fighting, the strange settings and the mystifying powers of the Force — and adds interactivity. The player can choose to be Luke Skywalker, Han Solo or Chewbacca to do battle with the Dark Side and determine the fate of the galaxy.

Super Star Wars features 14 levels, each crammed with huge, detailed graphics and smooth, realistic animations. The game pushes the limits of SNES's Mode 7 with high speed, first person flying and fighting. These heart-racing sequences are complete with accurate scaling and 360-degree rotation.



The first person observer and cockpit action is complimented by a sideways scrolling perspective. The sideways view incorporates three depths of playing fields — near, mid and far. This effect creates the feeling of interacting in a real three dimensional universe. In this universe, huge boss monsters tower over the heroes, and enormous animations, such as the four-by-six screen sandcrawler, actually move across the playing field.

As with most captivating entertainment, visuals deliver only part of the experience. Sound adds emotion and suspense. Movie-like quality music featuring John Williams' *Star Wars* score plays throughout *Super Star Wars*. LucasArts Games worked with another LucasArts' division, Skywalker

Sound, to include real sound effects and speech from the movie in the game. (Skywalker Sound created the sound for all three *Star Wars* movies).

These digitized effects include the light saber, blaster fire, explosions and TIE fighters. Players will also hear Chewie's growl, the jawa's shrill exclamations and Obi-Wan Kenobi deliver



The new game, *X-Wing*, puts you in command of a Rebel spaceship.

an important message.

Super Star Wars engages the player in intense, arcade-like action with the ultimate goal of destroying the Death Star. Along the way, players must rack up points by taking out enemies like womp rats, jawa's, sand people, storm troopers, bounty hunters and TIE fighters and by collecting important items such as shields and weapons. "In addition to all the original *Star Wars* villains, we've added a score of new, tough antagonists to keep players on their toes," said Kalani Streicher, *Super Star Wars* project leader. "We did this to add challenge, fun and surprises which would appeal to kids. In essence, we've extended the challenge by enriching the *Super Star Wars* fantasy."

By alternating exciting action sequences with plot revealing cut scenes, *Super Star Wars* replays the *Star Wars* fantasy. Initially, Luke spies a life pod crashing in the Tatooine Desert. After racing to its site, he discovers C-3PO and learns that R2-D2 has been captured. A frantic search for R2 brings Luke to the sandcrawler. Once rescued, R2 reveals a message meant for the great Jedi, Obi-Wan Kenobi. Luke learns from Obi-Wan that



Super Star Wars features 14 levels, each crammed with huge, detailed graphics and smooth, realistic animations.



he must go to Alderaan, so he heads to Mos Eisley to find a ship. On the scum-ridden streets of Mos Eisley, Luke encounters Chewbacca, who leads him to Han.

After taking off in the *Millenium Falcon*, the trio get caught in the Death Star's tractor beam. They learn that Princess Leia is a prisoner and search the cell block for her. To escape they



The first person observer and cockpit action of *Super Star Wars* is complimented by a sideways scrolling perspective. The sideways view incorporates three depths of playing fields - near, mid and far. This effect creates the feeling of interacting in a real three dimensional universe. In this universe, huge boss monsters tower over the heroes, and enormous animations, such as the four-by-six screen sandcrawler, actually move across the playing field.

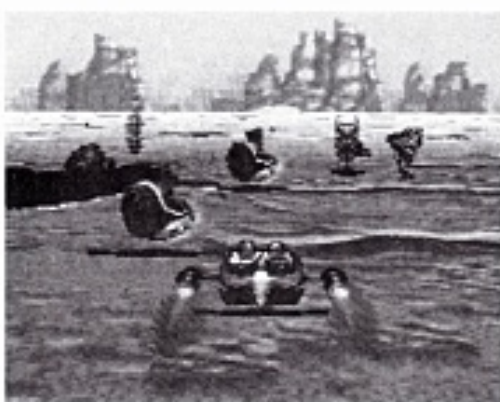
disable the tractor beam. The player, as Luke, returns in an X-wing to battle a battalion of TIE fighters, fly into the Death Star's trench, locate the exhaust port and release a missile to destroy the Death Star, concluding the game.

As if *Super Star Wars* was not enough, LucasArts Games have developed yet another *Star Wars* adventure to be released for Christmas of '92!

Rev up your turbo chargers, jump in your cockpit and zoom into light speed! You're on your way to defend the galaxy against the Dark Side in the new *X-Wing* — a game which depicts the Rebel Alliance's efforts to abolish Darth Vader's Imperial Forces. *X-Wing*, a new space combat game for IBM and

compatibles, puts the player in the cockpit of the Rebel Alliance's starfighters to do battle with waves of Imperial TIE fighters and Star Destroyers.

As fresh recruits for the Rebel Alliance, players must become familiar with the starfighters and learn to take the various spacecrafts through their paces. Successful recruits will be



accepted into the Rebel Academy, where they must prove themselves worthy by reenacting top Rebel pilots' most daring missions. Newly trained pilots then are challenged to defend the Alliance against the unrelenting evil Empire.

Created by designers Lawrence Holland (*Secret Weapons of the Luftwaffe*, *Their Finest Hour: The Battle of Britain*) and Edward Kilham, *X-Wing* features advanced 3-D art and an iMUSE soundtrack.

Both *Super Star Wars* and *X-Wing* are state-of-the-art games and will be available in time for this Christmas. So tune up your R2 unit, and get ready to blast the Dark Side to kingdom come!

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PEN PALS

Looking for Star Wars fans between 20-25, male or female to correspond, particularly in Sarasota, FL. area. Write Michael Farnham, 1933 28th Ave. Dr. W., Bradenton, FL 34205-5247.

HISTORY BEHIND YOUNG INDY

(Continued from Page 10)

in the White House to solve the disagreement. By threatening to use the army to operate the mines, he won a groundbreaking agreement which included a modest pay increase for the miners. Roosevelt called for a "Square Deal" between business and labor for the public interest. Roosevelt also advanced the cause of conservation at this time by expanding the nation's forest service, setting aside waterpower sites and millions of acres of coal lands, and encouraging conservation on the state level.

Overwhelmingly elected as president in 1904, Roosevelt went on to pass important laws that affect us even today. He also supervised the construction of the Panama Canal and in 1905 mediated the Russo-Japanese War, for which he won the Nobel Peace Prize, and by the end of his term, had built the U.S. Navy into a major sea force.

After leaving the White House in March, 1909, Roosevelt took a 10-month hunting trip through Africa and made a grand tour of Europe. He was drawn into politics once again after his trip trying to intervene between the warring factions of the Republican party. He established the National Progressive Party and ran for president again only to lose to Woodrow Wilson. In his remaining years, he wrote his acclaimed autobiography and aspired to the Republican presidential nomination in 1916 only to be disappointed when the party nominated Charles Evans Hughes.

Roosevelt fell ill in 1918 and died at Sagamore Hill, his Oyster Bay, New York home, on January 6, 1919.

In *The Young Indiana Jones Chronicles*, Young Indy meets Roosevelt while Roosevelt is on a hunting trip through Africa with his son, Kermit. Indy witnesses for himself some of the personal qualities that made "Teddy" Roosevelt such a memorable president — he was colorful, witty and outspoken. As president, he curbed private greed and power in a day when Americans were disturbed by the abuses of big business, the waste of the nation's natural resources, and the threatened loss of traditional values. He was a man with a truly remarkable personality.

PABLO PICASSO

Pablo Picasso is considered one of the greatest and most influential artists of the 20th century and the creator (with

Georges Braque) of Cubism — a style of painting and sculpture concerned with showing things in an abstract form rather than the way nature would see them realistically. Picasso was capable of painting realistic pictures but chose to distort or rearrange the natural appearance of objects. Painting, sculpture, graphic art, and ceramics were all profoundly and irrevocably affected by Picasso's genius.

Born in Malaga, Spain, October 25th, 1881, Picasso was the son of an artist and art teacher. His talent for drawing was recognized at an early age. Even Picasso's earliest drawings, done when he was about 10 years old, showed an exceptional ability. An advanced student at the Barcelona Academy of Fine Arts from the age of 14, he experimented in his youth with nearly all the avant-garde styles current at the turn-of-the-century, an early demonstration of his lifelong ability to work in a variety of styles. For Picasso, the meaning of art was to be derived from other works of art, and not directly from nature as other artists had done. Picasso wanted to be different. He went through many periods in his life that affected his art. The "blue period" (1901-04) was stimulated by his exposure to life and thought in Paris, France, where he made his home after 1904. In works such as *The Old Guitarist*, he created stirring portrayals of blind, impoverished, or despairing people in a predominantly blue palette. His palette (or range of colors) and subject matter changed when he entered 1904 in what is called his "rose period," during which he painted harlequins (a traditional comical character which wears a mask and diamond-colored tights) and circus performers in a lighter and warmer color scheme.

The style or feeling of Picasso's blue and rose periods vanished abruptly in the next phase of his career, during which he and Georges Braque independently laid the foundations for the style of art called Cubism. Struck by the compelling simplicity of ancient Iberian bronzes and of African sculpture, he and Braque began to work in a primitive style that Picasso explored in sculpture as well as painting. He disregarded the conventional means used for creating an illusion of reality, aiming instead to represent objects by breaking them into geometrical units (the simple lines and figures of geometry), or

small cubes, and by depicting a single object from a variety of angles.

Picasso soon grew tired of Cubism as it became too formalized. During the 1920's, he alternated between cubist-inspired works with more traditional and classical pieces. The outbreak of the Spanish Civil War in 1936 inspired one of his great paintings called "Guernica," which was a disturbing vision of destruction that was inspired by the April 1937 bombing of a town in northern Spain. In 1944, Picasso joined the Communist Party, and in 1949, his "Dove" lithograph was adopted by the World Peace Congress. In the postwar years, much of Picasso's work centered on the themes of war and peace and man's right to leisure and peaceful relaxation. After 1955, the theme of the artist and his magic powers assumed great importance in his work.

Picasso's powerful inventive gifts led



Pablo Picasso (played by Daniel Webb in the *Chronicles*) teaches Indy about the importance of art. Picasso is considered one of the greatest and most influential artists of the 20th century and was the creator of the form of art known as Cubism. Over his lifetime Picasso created over 20,000 pieces of art.

him to work in many fields. He produced some famous decors for Diaghilev's Russian ballet company and produced a great quantity of painted pottery.

Over his lifetime, Picasso created over 20,000 pieces of art which would average out to five a week over his lifespan! Picasso died April 8th, 1973 in France. However, his influence on modern art is felt today.

Young Indy is introduced to Pablo Picasso by another artist, a young Norman Rockwell, in the Paris 1908 episode of *The Young Indiana Jones Chronicles*. Indy learns about the importance of art and Picasso challenges young Jones to look at the world with new eyes, and with a whole new perspective. Indy is a firsthand witness to the artistic genius of Pablo Picasso. ■

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